

# **POKEMON BLOODY PLATINUM REDUX**

## **Wild Pokémon**

### **General Change:**

- The Wild Pokémon in each area have been modified.
- The levels listed for an area are the minimum and maximum levels that you may encounter in that area.
- Please note that many Pokémon can only be encountered at one specific level. Only some have the range.
- I'll post here some screens from every area in this screen will be contained all the Pokémon obtainable.

### **TWINLEAF TOWN**

<div style="border: 1px solid #ccc; padding: 5px;"> <p>Surfing </p> <p style="text-align: right;">Rate <input type="text" value="10"/></p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th></th> <th></th> <th>Min Lvl.</th> <th>Max Lvl.</th> </tr> </thead> <tbody> <tr> <td>60%</td> <td><input type="text" value="Grimer"/></td> <td><input type="text" value="35"/></td> <td><input type="text" value="44"/></td> </tr> <tr> <td>30%</td> <td><input type="text" value="Muk"/></td> <td><input type="text" value="40"/></td> <td><input type="text" value="53"/></td> </tr> <tr> <td>5%</td> <td><input type="text" value="Muk"/></td> <td><input type="text" value="40"/></td> <td><input type="text" value="55"/></td> </tr> <tr> <td>4%</td> <td><input type="text" value="Muk"/></td> <td><input type="text" value="40"/></td> <td><input type="text" value="55"/></td> </tr> <tr> <td>1%</td> <td><input type="text" value="Muk"/></td> <td><input type="text" value="40"/></td> <td><input type="text" value="55"/></td> </tr> </tbody> </table> </div>			Min Lvl.	Max Lvl.	60%	<input type="text" value="Grimer"/>	<input type="text" value="35"/>	<input type="text" value="44"/>	30%	<input type="text" value="Muk"/>	<input type="text" value="40"/>	<input type="text" value="53"/>	5%	<input type="text" value="Muk"/>	<input type="text" value="40"/>	<input type="text" value="55"/>	4%	<input type="text" value="Muk"/>	<input type="text" value="40"/>	<input type="text" value="55"/>	1%	<input type="text" value="Muk"/>	<input type="text" value="40"/>	<input type="text" value="55"/>	<div style="border: 1px solid #ccc; padding: 5px;"> <p>Old Rod </p> <p style="text-align: right;">Rate <input type="text" value="25"/></p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th></th> <th></th> <th>Min Lvl.</th> <th>Max Lvl.</th> </tr> </thead> <tbody> <tr> <td>60%</td> <td><input type="text" value="Grimer"/></td> <td><input type="text" value="13"/></td> <td><input type="text" value="0"/></td> </tr> <tr> <td>30%</td> <td><input type="text" value="Magikarp"/></td> <td><input type="text" value="10"/></td> <td><input type="text" value="13"/></td> </tr> <tr> <td>5%</td> <td><input type="text" value="Staryu"/></td> <td><input type="text" value="10"/></td> <td><input type="text" value="13"/></td> </tr> <tr> <td>4%</td> <td><input type="text" value="Feebas"/></td> <td><input type="text" value="10"/></td> <td><input type="text" value="13"/></td> </tr> <tr> <td>1%</td> <td><input type="text" value="Remoraid"/></td> <td><input type="text" value="10"/></td> <td><input type="text" value="13"/></td> </tr> </tbody> </table> </div>			Min Lvl.	Max Lvl.	60%	<input type="text" value="Grimer"/>	<input type="text" value="13"/>	<input type="text" value="0"/>	30%	<input type="text" value="Magikarp"/>	<input type="text" value="10"/>	<input type="text" value="13"/>	5%	<input type="text" value="Staryu"/>	<input type="text" value="10"/>	<input type="text" value="13"/>	4%	<input type="text" value="Feebas"/>	<input type="text" value="10"/>	<input type="text" value="13"/>	1%	<input type="text" value="Remoraid"/>	<input type="text" value="10"/>	<input type="text" value="13"/>
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# Route 201

**Walking** 

20% Rattata <input type="text" value="3"/>	10% Nidoran ♀ <input type="text" value="4"/>	10% Zigzagoon <input type="text" value="3"/>
20% Sentret <input type="text" value="3"/>	10% Nidoran ♂ <input type="text" value="4"/>	10% Bidoof <input type="text" value="3"/>
5% Aipom <input type="text" value="3"/>	4% Zigzagoon <input type="text" value="4"/>	1% Zigzagoon <input type="text" value="4"/>
5% Aipom <input type="text" value="4"/>	4% Bidoof <input type="text" value="4"/>	1% Bidoof <input type="text" value="4"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Growlithe <input type="text"/>	10% Houndour <input type="text"/>	20% Doduo <input type="text"/>
10% Sunkern <input type="text"/>	10% Poochyena <input type="text"/>	20% Doduo <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Linoone <input type="text"/>	4% Ambipom <input type="text"/>	4% Furret <input type="text"/>
4% Linoone <input type="text"/>	4% Ambipom <input type="text"/>	4% Furret <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Raticate <input type="text"/>	4% Bibarel <input type="text"/>	
4% Raticate <input type="text"/>	4% Bibarel <input type="text"/>	

**PokéRadar** 

10% Nidorina <input type="text"/>	10% Nidorino <input type="text"/>	1% Nidoqueen <input type="text"/>	1% Nidoking <input type="text"/>
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# Lake Verity

**Walking** 

20% Torchic <input type="text" value="5"/>	10% Mudkip <input type="text" value="5"/>	10% Chikonta <input type="text" value="5"/>
20% Piplup <input type="text" value="5"/>	10% Bulbasaur <input type="text" value="5"/>	10% Mudkip <input type="text" value="5"/>
5% Bulbasaur <input type="text" value="5"/>	4% Chamander <input type="text" value="5"/>	1% Chamander <input type="text" value="5"/>
5% Totodile <input type="text" value="5"/>	4% Treecko <input type="text" value="5"/>	1% Treecko <input type="text" value="5"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Squirtle <input type="text"/>	10% Turtwig <input type="text"/>	20% Surskit <input type="text"/>
10% Chimchar <input type="text"/>	10% Cyndaquil <input type="text"/>	20% Surskit <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Solrock <input type="text"/>	4% Lunatone <input type="text"/>	4% Bibarel <input type="text"/>
4% Solrock <input type="text"/>	4% Lunatone <input type="text"/>	4% Staravia <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Bibarel <input type="text"/>	4% Bibarel <input type="text"/>	
4% Staravia <input type="text"/>	4% Staravia <input type="text"/>	

**PokéRadar** 

10% Wobbuffet <input type="text"/>	10% Wobbuffet <input type="text"/>	1% Wobbuffet <input type="text"/>	1% Wobbuffet <input type="text"/>
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## Route 202

Walking 

20%	Meowth	4	10%	Skitty	5	10%	Starly	4
20%	Rattata	4	10%	Shinx	5	10%	Natu	4
5%	Pidgey	4	4%	Eevee	5	1%	Houndour	5
5%	Tailow	5	4%	Munchlax	6	1%	Growlithe	6

Time-dependent

Day only	Night only	Swams
10% Ponyta	10% Stunky	20% Zigzagoon
10% Glameow	10% Hoothoot	20% Zigzagoon

Dual Slot 

Ruby	Sapphire	Emerald
4% Delcatty	4% Persian	4% Fearow
4% Delcatty	4% Persian	4% Fearow
Fire Red	Leaf Green	
4% Pidgeot	4% Primeape	
4% Pidgeot	4% Primeape	

PokéRadar 

10% Espeon	10% Umbreon	1% Espeon	1% Umbreon
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## Route 204 ~ South(Grass)

Walking 

20%	Oddish	9	10%	Ledyba	9	10%	Caterpie	8
20%	Bellsprout	9	10%	Kricketune	9	10%	Wumpole	8
5%	Ekans	8	4%	Pineco	11	1%	Surskit	12
5%	Weedle	8	4%	Pineco	10	1%	Nincada	12

Time-dependent

Day only	Night only	Swams
10% Budew	10% Spinarak	20% Caterpie
10% Lotad	10% Seedot	20% Ledyba

Dual Slot 

Ruby	Sapphire	Emerald
4% Shiftry	4% Ludicolo	4% Forretress
4% Shiftry	4% Ludicolo	4% Forretress
Fire Red	Leaf Green	
4% Butterfree	4% Beedrill	
4% Butterfree	4% Beedrill	

PokéRadar 

10% Vileplume	10% Victreebel	1% Vileplume	1% Victreebel
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## Route 204 ~ South(Water)

Surfing 		Rate	Min Lvl.		Max Lvl.	
60%	Psyduck	10	33	45	33	45
30%	Psyduck		33	45	33	45
5%	Golduck		33	45	33	45
4%	Golduck		33	45	33	45
1%	Golduck		33	45	33	45

  

Old Rod 		Rate	Min Lvl.		Max Lvl.	
60%	Goldeen	25	12	0	12	0
30%	Remoraid		8	12	8	12
5%	Mantyke		8	13	8	13
4%	Clamperl		8	14	8	14
1%	Magikarp		8	14	8	14

  

Good Rod 		Rate	Min Lvl.		Max Lvl.	
60%	Seaking	50	45	0	45	0
30%	Qwilfish		35	45	35	45
5%	Qwilfish		35	45	35	45
4%	Qwilfish		35	45	35	45
1%	Qwilfish		35	45	35	45

  

Super Rod 		Rate	Min Lvl.		Max Lvl.	
60%	Seaking	75	88	0	88	0
30%	Qwilfish		77	88	77	88
5%	Qwilfish		77	88	77	88
4%	Qwilfish		77	88	77	88
1%	Qwilfish		77	88	77	88

## Ravaged Path(Walking)

Walking 								
20%	Slowpoke	14	10%	Manit	15	10%	Mawile	14
20%	Zubat	14	10%	Azurill	14	10%	Bronzor	14
5%	Phanpy	14	4%	Nosepass	15	1%	Snorunt	16
5%	Wooper	14	4%	Snorunt	16	1%	Spheal	16

  

Time-dependent		
Day only	Night only	Swams
10% Porygon	10% Zubat	20% Geodude
10% Whismur	10% Sandshrew	20% Geodude

  

Dual Slot 		
Ruby	Sapphire	Emerald
4% Golem	4% Golem	4% Crobat
4% Exploud	4% Crobat	4% Dugtrio
Fire Red	Leaf Green	
4% Dugtrio	4% Bronzong	
4% Bronzong	4% Exploud	

  

PokéRadar 			
10% Zubat	10% Zubat	1% Psyduck	1% Psyduck

# Ravaged Path(Water)

Surfing 		Rate 10	
		Min Lvl.	Max Lvl.
60%	Bronzong	45	50
30%	Bronzong	45	50
5%	Lapras	50	60
4%	Lapras	50	60
1%	Lapras	50	60

  

Old Rod 		Rate 25	
		Min Lvl.	Max Lvl.
60%	Remoraidd	17	0
30%	Finneon	12	17
5%	Finneon	12	17
4%	Finneon	12	17
1%	Finneon	12	17

  

Good Rod 		Rate 50	
		Min Lvl.	Max Lvl.
60%	Lumineon	45	0
30%	Octillery	35	45
5%	Octillery	35	45
4%	Octillery	35	45
1%	Octillery	35	45

  

Super Rod 		Rate 75	
		Min Lvl.	Max Lvl.
60%	Lumineon	88	0
30%	Octillery	77	88
5%	Octillery	77	88
4%	Octillery	77	88
1%	Octillery	77	88

# Route 203(Grass)

Walking 								
20%	Ekans	7	10%	Kricketot	9	10%	Ralts	8
20%	Sandshrew	7	10%	Doduo	9	10%	Abra	8
5%	Snubbull	7	4%	Shinx	8	1%	Shinx	9
5%	Shinx	7	4%	Paras	8	1%	Aipom	9

  

Time-dependent								
Day only			Night only			Swams		
10%	Riolu		10%	Teddiursa		20%	Cubone	
10%	Swablu		10%	Murkrow		20%	Cubone	

  

Dual Slot 								
Ruby			Sapphire			Emerald		
4%	Pidgeot		4%	Fearow		4%	Foretress	
4%	Pidgeot		4%	Fearow		4%	Foretress	
Fire Red			Leaf Green					
4%	Staraptor		4%	Swellow				
4%	Swellow		4%	Staraptor				

  

PokéRadar 			
10%	Gardevoir	10%	Alakazam
1%	Gardevoir	1%	Alakazam

# Route 203(Water)

Surfing 

Rate 10

		Min Lvl.	Max Lvl.
60%	Golduck	40	55
30%	Corsola	40	55
5%	Corsola	40	55
4%	Corsola	40	55
1%	Corsola	40	55

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Finneon	15	0
30%	Corphish	8	14
5%	Krabby	9	15
4%	Dratini	10	15
1%	Squirtle	10	15

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Crawdaunt	55	0
30%	Lumineon	40	55
5%	Lumineon	40	55
4%	Lumineon	40	55
1%	Lumineon	40	55

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Crawdaunt	88	0
30%	Lumineon	66	88
5%	Lumineon	66	88
4%	Lumineon	66	88
1%	Lumineon	66	88

# Oreburgh Gate ~ 1F

Walking 

20%	Geodude	8	10%	Dunsparce	10	10%	Whismur	9
20%	Diglett	9	10%	Diglett	10	10%	Snubbull	8
5%	Machop	8	4%	Onix	12	1%	Nosepass	12
5%	Baltoy	9	4%	Cubone	11	1%	Gible	13

Time-dependent

Day only	Night only	Swams
10% Geodude	10% Cubone	20% Onix
10% Whismur	10% Zubat	20% Geodude

Dual Slot 

Ruby	Sapphire	Emerald
4% Golem	4% Golem	4% Golem
4% Golem	4% Golem	4% Crobat
Fire Red	Leaf Green	
4% Lantum	4% Crobat	
4% Crobat	4% Crobat	

PokéRadar 

10% Geodude	10% Geodude	1% Geodude	1% Geodude
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## Oreburgh Gate ~ B1F(Walking)

**Walking** 

20%	Poliwhag	14	10%	Shellder	14	10%	Duskull	14
20%	Wooper	14	10%	Smoochum	15	10%	Slugma	15
5%	Nosepass	15	4%	Spoink	15	1%	Rhyhorn	14
5%	Pineco	15	4%	Chingling	15	1%	Gible	15

**Time-dependent**

Day only		Night only		Swams	
10%	Wooper	10%	Nosepass	20%	Psyduck
10%	Smoochum	10%	Duskull	20%	Psyduck

**Dual Slot** 

Ruby		Sapphire		Emerald	
4%	Cradily	4%	Cradily	4%	Kabutops
4%	Amaldo	4%	Kabutops	4%	Omastar
Fire Red		Leaf Green			
4%	Omastar	4%	Rampardos		
4%	Bastiodon	4%	Amaldo		

**PokéRadar** 

10%	Psyduck	10%	Zubat	1%	Zubat	1%	Zubat
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## Oreburgh Gate ~ B1F(Water)

**Surfing** 

		Rate	10
	Min Lvl.	Max Lvl.	
60%	Omastar	46	60
30%	Kabutops	46	60
5%	Dragonair	50	66
4%	Golbat	50	66
1%	Octillery	50	66

**Old Rod** 

		Rate	25
	Min Lvl.	Max Lvl.	
60%	Tentacool	17	0
30%	Luvdisc	16	20
5%	Mantyke	16	20
4%	Walmer	16	20
1%	Mudkip	16	20

**Good Rod** 

		Rate	50
	Min Lvl.	Max Lvl.	
60%	Whiscash	44	0
30%	Relicanth	33	44
5%	Relicanth	33	44
4%	Relicanth	33	43
1%	Relicanth	33	44

**Super Rod** 

		Rate	75
	Min Lvl.	Max Lvl.	
60%	Whiscash	87	0
30%	Relicanth	75	87
5%	Relicanth	75	87
4%	Relicanth	75	88
1%	Relicanth	75	88

## Route 207

Walking 

20%	Machop	11	10%	Meditite	16	10%	Tyrogue	14
20%	Makuhita	15	10%	Natu	16	10%	Wynaut	12
5%	Bagon	16	4%	Tyrogue	16	1%	Gible	15
5%	Phanpy	12	4%	Slugma	11	1%	Riolu	10

Time-dependent

Day only		Night only		Swams	
10%	Trapinch	10%	Gligar	20%	Phanpy
10%	Phanpy	10%	Aron	20%	Phanpy

Dual Slot 

Ruby		Sapphire		Emerald	
4%	Machamp	4%	Machamp	4%	Gliscor
4%	Golem	4%	Golem	4%	Gliscor
Fire Red		Leaf Green			
4%	Hitmonlee	4%	Donphan		
4%	Claydol	4%	Hitmontop		

PokéRadar 

10%	Hitmonlee	10%	Hitmonchan	1%	Hitmontop	1%	Hitmontop
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## Oreburgh Mine ~ 1F

Walking 

20%	Geodude	14	10%	Aron	15	10%	Nosepass	16
20%	Sandshrew	14	10%	Whismur	15	10%	Anorth	15
5%	Rhyhorn	15	4%	Cubone	14	1%	Lileep	15
5%	Onix	15	4%	Magnemite	14	1%	Misdreavus	15

Time-dependent

Day only		Night only		Swams	
10%	Geodude	10%	Zubat	20%	Geodude
10%	Geodude	10%	Zubat	20%	Geodude

Dual Slot 

Ruby		Sapphire		Emerald	
4%	Geodude	4%	Geodude	4%	Geodude
4%	Geodude	4%	Geodude	4%	Geodude
Fire Red		Leaf Green			
4%	Geodude	4%	Geodude		
4%	Geodude	4%	Geodude		

PokéRadar 

10%	Geodude	10%	Geodude	1%	Geodude	1%	Geodude
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## Oreburgh Mine ~ B1F

Walking 

20%	Geodude	12	10%	Bronzor	16	10%	Onix	14
20%	Cubone	11	10%	Aron	14	10%	Omanyte	12
5%	Gible	15	4%	Aron	14	1%	Diglett	16
5%	Nosepass	13	4%	Onix	13	1%	Kabuto	16

Time-dependent

Day only	Night only	Swams
10% Rhyhorn	10% Misreavus	20% Geodude
10% Geodude	10% Baltoy	20% Geodude

Dual Slot 

Ruby	Sapphire	Emerald
4% Phanpy	4% Whismur	4% Gible
4% Koffing	4% Loudred	4% Nosepass
Fire Red	Leaf Green	
4% Mawile	4% Wooper	
4% Gligar	4% Gastly	

PokéRadar 

10% Geodude	10% Geodude	1% Geodude	1% Geodude
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## Route 204 ~ North

Walking 

20%	Stary	15	10%	Shroomish	16	10%	Metapod	15
20%	Cascoon	15	10%	Ledian	16	10%	Kakuna	15
5%	Tangela	18	4%	Weepinbell	18	1%	Roselia	17
5%	Roselia	18	4%	Gloom	18	1%	Tangela	17

Time-dependent

Day only	Night only	Swams
10% Cherubi	10% Cacnea	20% Metapod
10% Sunkern	10% Spinarak	20% Ledian

Dual Slot 

Ruby	Sapphire	Emerald
4% Shiftry	4% Ludicolo	4% Forretress
4% Shiftry	4% Ludicolo	4% Forretress
Fire Red	Leaf Green	
4% Staraptor	4% Staraptor	
4% Bibarel	4% Bibarel	

PokéRadar 

10% Bellossom	10% Bellossom	1% Bellossom	1% Bellossom
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## Valley Windworks

Walking 

20%	<input type="text" value="Voltorb"/>	<input type="text" value="16"/>	10%	<input type="text" value="Plusle"/>	<input type="text" value="17"/>	10%	<input type="text" value="Volbeat"/>	<input type="text" value="18"/>
20%	<input type="text" value="Electrike"/>	<input type="text" value="16"/>	10%	<input type="text" value="Minun"/>	<input type="text" value="18"/>	10%	<input type="text" value="Magnemite"/>	<input type="text" value="16"/>
5%	<input type="text" value="Pachirisu"/>	<input type="text" value="17"/>	4%	<input type="text" value="Electrike"/>	<input type="text" value="18"/>	1%	<input type="text" value="Pikachu"/>	<input type="text" value="25"/>
5%	<input type="text" value="Luxio"/>	<input type="text" value="20"/>	4%	<input type="text" value="Elekid"/>	<input type="text" value="21"/>	1%	<input type="text" value="Pidgeotto"/>	<input type="text" value="25"/>

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Mareep"/>	10% <input type="text" value="Pichu"/>	20% <input type="text" value="Electrike"/>
10% <input type="text" value="Flaaffy"/>	10% <input type="text" value="Pikachu"/>	20% <input type="text" value="Electrike"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Ampharos"/>	4% <input type="text" value="Ampharos"/>	4% <input type="text" value="Luxray"/>
4% <input type="text" value="Raichu"/>	4% <input type="text" value="Luxray"/>	4% <input type="text" value="Electivire"/>
Fire Red	Leaf Green	
4% <input type="text" value="Electivire"/>	4% <input type="text" value="Electrode"/>	
4% <input type="text" value="Electrode"/>	4% <input type="text" value="Raichu"/>	

PokéRadar 

10% <input type="text" value="Jolteon"/>	10% <input type="text" value="Jolteon"/>	1% <input type="text" value="Jolteon"/>	1% <input type="text" value="Jolteon"/>
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## Route 205 ~ South(Grass)

Walking 

20%	<input type="text" value="Meditite"/>	<input type="text" value="18"/>	10%	<input type="text" value="Slakoth"/>	<input type="text" value="20"/>	10%	<input type="text" value="Buizel"/>	<input type="text" value="20"/>
20%	<input type="text" value="Slugma"/>	<input type="text" value="18"/>	10%	<input type="text" value="Numel"/>	<input type="text" value="20"/>	10%	<input type="text" value="Magby"/>	<input type="text" value="20"/>
5%	<input type="text" value="Shellos"/>	<input type="text" value="22"/>	4%	<input type="text" value="Shellos"/>	<input type="text" value="21"/>	1%	<input type="text" value="Spoink"/>	<input type="text" value="22"/>
5%	<input type="text" value="Tangela"/>	<input type="text" value="21"/>	4%	<input type="text" value="Munchlax"/>	<input type="text" value="21"/>	1%	<input type="text" value="Munchlax"/>	<input type="text" value="20"/>

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Bonsly"/>	10% <input type="text" value="Murkrow"/>	20% <input type="text" value="Slakoth"/>
10% <input type="text" value="Mime Jr."/>	10% <input type="text" value="Mightyena"/>	20% <input type="text" value="Pelipper"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Floatzel"/>	4% <input type="text" value="Floatzel"/>	4% <input type="text" value="Chemim"/>
4% <input type="text" value="Gastrodon"/>	4% <input type="text" value="Gastrodon"/>	4% <input type="text" value="Tangrowth"/>
Fire Red	Leaf Green	
4% <input type="text" value="Chemim"/>	4% <input type="text" value="Mightyena"/>	
4% <input type="text" value="Tangrowth"/>	4% <input type="text" value="Sudowoodo"/>	

PokéRadar 

10% <input type="text" value="Granbull"/>	10% <input type="text" value="Ursaring"/>	1% <input type="text" value="Granbull"/>	1% <input type="text" value="Ursaring"/>
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## Route 205 ~ South(Water)

Surfing 		Rate 10	
		Min Lvl.	Max Lvl.
60%	Sharpedo	44	55
30%	Masquerain	44	55
5%	Crobat	44	55
4%	Crawdaunt	44	55
1%	Floatzel	44	55

  

Old Rod 		Rate 25	
		Min Lvl.	Max Lvl.
60%	Shellos	22	0
30%	Carvanha	18	24
5%	Dratini	20	25
4%	Shellos	20	25
1%	Clamperl	20	25

  

Good Rod 		Rate 50	
		Min Lvl.	Max Lvl.
60%	Sharpedo	45	0
30%	Gastrodon	35	45
5%	Dragonair	35	45
4%	Dragonair	35	45
1%	Dragonair	35	45

  

Super Rod 		Rate 75	
		Min Lvl.	Max Lvl.
60%	Sharpedo	88	0
30%	Gastrodon	77	88
5%	Dragonair	77	88
4%	Dragonair	77	88
1%	Dragonair	77	88

## Eterna Forest

Walking 					
20%	Paras	21	10%	Volbeat	24
20%	Bumy	21	10%	Illumise	24
5%	Butterfree	24	4%	Combee	25
5%	Heracross	24	4%	Bayleaf	25
			1%	Celebi	70
			1%	Mew	70

  

Time-dependent					
Day only		Night only		Swams	
10%	Yanma	10%	Venonat	20%	Slaking
10%	Pinsir	10%	Nincada	20%	Slaking

  

Dual Slot 					
Ruby		Sapphire		Emerald	
4%	Nuzleaf	4%	Budew	4%	Pineco
4%	Nuzleaf	4%	Buneary	4%	Pineco
Fire Red		Leaf Green			
4%	Butterfree	4%	Beedrill		
4%	Butterfree	4%	Beedrill		

  

PokéRadar 			
10%	Nincada	10%	Nincada
1%	Nincada	1%	Nincada

## Old Chateau (All Rooms)

Walking 

20% Gastly	21	10% Cubone	19	10% Haunter	24
20% Shuppet	21	10% Misdreavus	19	10% Ariados	24
5% Zubat	18	4% Haunter	20	1% Drifloon	18
5% Croagunk	19	4% Golbat	24	1% Haunter	24

Time-dependent

Day only	Night only	Swams
10% Gastly	10% Gastly	20% Gastly
10% Gastly	10% Gastly	20% Gastly

Dual Slot 

Ruby	Sapphire	Emerald
4% Haunter	4% Haunter	4% Haunter
4% Haunter	4% Haunter	4% Haunter
Fire Red	Leaf Green	
4% Haunter	4% Haunter	
4% Haunter	4% Haunter	

## Route 205 ~ North(Grass)

Walking 

20% Surskit	25	10% Hoppip	26	10% Buneary	26
20% Poliwhirl	27	10% Skiploom	27	10% Masquerain	28
5% Dustox	28	4% Beedrill	28	1% Beedrill	28
5% Beautify	28	4% Butterfree	28	1% Butterfree	28

Time-dependent

Day only	Night only	Swams
10% Lombre	10% Nuzleaf	20% Butterfree
10% Gulpin	10% Venomoth	20% Beautify

Dual Slot 

Ruby	Sapphire	Emerald
4% Buizel	4% Lotad	4% Buizel
4% Bidoof	4% Lotad	4% Bidoof
Fire Red	Leaf Green	
4% Buizel	4% Buizel	
4% Bidoof	4% Bidoof	

PokéRadar 

10% Floatzel	10% Jumpluff	1% Floatzel	1% Jumpluff
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## Route 205 ~ North(Water)

Surfing 

Rate

		Min Lvl.	Max Lvl.
60%	Masquerain	44	55
30%	Cloyster	44	55
5%	Cloyster	44	55
4%	Cloyster	44	55
1%	Cloyster	44	55

Old Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Clamperl	29	0
30%	Shellder	24	29
5%	Shellder	24	29
4%	Luvdisc	28	33
1%	Shellos	28	33

Good Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Huntail	45	0
30%	Gorebyss	35	45
5%	Gorebyss	35	45
4%	Gorebyss	35	45
1%	Gorebyss	35	45

Super Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Gyarados	60	66
30%	Lapras	60	66
5%	Milotic	60	66
4%	Starmie	60	66
1%	Blastoise	60	66

## Eterna City

Surfing 

Rate

		Min Lvl.	Max Lvl.
60%	Golduck	50	60
30%	Floatzel	50	60
5%	Floatzel	50	60
4%	Floatzel	50	60
1%	Floatzel	50	60

Old Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Corphish	20	25
30%	Krabby	20	25
5%	Dratini	24	26
4%	Wartortle	23	28
1%	Wailmer	23	28

Good Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Crawdaunt	52	0
30%	Kingler	45	52
5%	Dratini	44	50
4%	Dragonair	48	55
1%	Dragonair	48	55

Super Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Whiscash	30	40
5%	Gyarados	40	55
4%	Whiscash	20	50
1%	Whiscash	20	50

## Route 206

Walking 

20%	Ponyta	29	10%	Exeggcute	31	10%	Pidgeotto	30
20%	Doduo	29	10%	Numel	31	10%	Staravia	30
5%	Linoone	31	4%	Swellow	31	1%	Swellow	31
5%	Furret	31	4%	Raticate	31	1%	Raticate	31

Time-dependent

Day only	Night only	Swams
10% Growlithe	10% Skuntank	20% Nosepass
10% Tangela	10% Koffing	20% Nosepass

Dual Slot 

Ruby	Sapphire	Emerald
4% Rapidash	4% Rapidash	4% Gliscor
4% Skuntank	4% Skuntank	4% Swalot
Fire Red	Leaf Green	
4% Rapidash	4% Weezing	
4% Swalot	4% Dodrio	

PokéRadar 

10% Camerupt	10% Swalot	1% Camerupt	1% Swalot
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## Route 211 ~ West

Walking 

20%	Skorupi	25	10%	Spoink	27	10%	Kadabra	28
20%	Girafarig	25	10%	Breloom	26	10%	Kiria	28
5%	Bibarel	26	4%	Piloswine	26	1%	Piloswine	29
5%	Drowzee	27	4%	Smoochum	27	1%	Wobuffet	30

Time-dependent

Day only	Night only	Swams
10% Sudowoodo	10% Skorupi	20% Espeon
10% Mr. Mime	10% Croagunk	20% Natu

Dual Slot 

Ruby	Sapphire	Emerald
4% Gardevoir	4% Gallade	4% Magmortar
4% Magmortar	4% Grumpig	4% Gallade
Fire Red	Leaf Green	
4% Gallade	4% Gardevoir	
4% Alakazam	4% Alakazam	

PokéRadar 

10% Hitmontop	10% Hitmontop	1% Hitmonlee	1% Hitmonchan
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## Mt. Coronet ~ Route 211 Entrance

**Walking** 

20% Cleffa <input type="text" value="25"/>	10% Nidorina <input type="text" value="28"/>	10% Chingling <input type="text" value="25"/>
20% Igglybuff <input type="text" value="25"/>	10% Nidorino <input type="text" value="28"/>	10% Togepi <input type="text" value="25"/>
5% Smoochum <input type="text" value="26"/>	4% Smoochum <input type="text" value="26"/>	1% Smoochum <input type="text" value="26"/>
5% Happiny <input type="text" value="25"/>	4% Happiny <input type="text" value="25"/>	1% Happiny <input type="text" value="25"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Solrock <input type="text"/>	10% Lunatone <input type="text"/>	20% Magby <input type="text"/>
10% Riolu <input type="text"/>	10% Golbat <input type="text"/>	20% Smoochum <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Medicham <input type="text"/>	4% Wigglytuff <input type="text"/>	4% Clefable <input type="text"/>
4% Haryama <input type="text"/>	4% Chimecho <input type="text"/>	4% Wigglytuff <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Chimecho <input type="text"/>	4% Medicham <input type="text"/>	
4% Medicham <input type="text"/>	4% Machop <input type="text"/>	

**PokéRadar** 

10% Machop <input type="text"/>	10% Zubat <input type="text"/>	1% Meditite <input type="text"/>	1% Cleffa <input type="text"/>
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## Wayward Cave (Left Entrance)

**Walking** 

20% Graveler <input type="text" value="36"/>	10% Snorunt <input type="text" value="37"/>	10% Loudred <input type="text" value="34"/>
20% Machoke <input type="text" value="36"/>	10% Lairon <input type="text" value="36"/>	10% Metang <input type="text" value="34"/>
5% Nosepass <input type="text" value="36"/>	4% Shelgon <input type="text" value="36"/>	1% Shelgon <input type="text" value="34"/>
5% Metang <input type="text" value="36"/>	4% Gabite <input type="text" value="36"/>	1% Gabite <input type="text" value="34"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Vibrava <input type="text"/>	10% Grumpig <input type="text"/>	20% Graveler <input type="text"/>
10% Altaria <input type="text"/>	10% Sneasel <input type="text"/>	20% Slowpoke <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Gabite <input type="text"/>	4% Grumpig <input type="text"/>	4% Dragonair <input type="text"/>
4% Dragonair <input type="text"/>	4% Shelgon <input type="text"/>	4% Pupitar <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Dragonair <input type="text"/>	4% Gabite <input type="text"/>	
4% Shelgon <input type="text"/>	4% Shelgon <input type="text"/>	

**PokéRadar** 

10% Bronzor <input type="text"/>	10% Zubat <input type="text"/>	1% Geodude <input type="text"/>	1% Zubat <input type="text"/>
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## Wayward Cave(Right Entrance)

Walking 

20%	Machoke	39	10%	Froslass	40	10%	Loudred	38
20%	Graveler	39	10%	Lairon	39	10%	Loudred	38
5%	Shelgon	39	4%	Dragonair	40	1%	Cresselia	70
5%	Gabite	39	4%	Metang	40	1%	Deoxys	70

Time-dependent

Day only	Night only	Swams
10% Altaria	10% Weavile	20% Flygon
10% Vibrava	10% Grotle	20% Metang

Dual Slot 

Ruby	Sapphire	Emerald
4% Altaria	4% Altaria	4% Altaria
4% Altaria	4% Altaria	4% Altaria
Fire Red	Leaf Green	
4% Altaria	4% Altaria	
4% Altaria	4% Altaria	

PokéRadar 

10% Bronzor	10% Gible	1% Gible	1% Zubat
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## Mt. Coronet ~ Route 207 Entrance

Walking 

20%	Clefairy	33	10%	Sandslash	35	10%	Ditto	35
20%	Jigglypuff	33	10%	Grumpig	35	10%	Togetic	35
5%	Lairon	35	4%	Metang	35	1%	Chimecho	36
5%	Meditite	35	4%	Chimecho	35	1%	Hitmontop	35

Time-dependent

Day only	Night only	Swams
10% Rhyhorn	10% Lunatone	20% Machoke
10% Solrock	10% Golbat	20% Loudred

Dual Slot 

Ruby	Sapphire	Emerald
4% Clefable	4% Clefable	4% Clefable
4% Wigglytuff	4% Wigglytuff	4% Wigglytuff
Fire Red	Leaf Green	
4% Wigglytuff	4% Wigglytuff	
4% Clefable	4% Clefable	

PokéRadar 

10% Meditite	10% Zubat	1% Machop	1% Cleffa
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## Route 208

Walking 

20%	Arbok	37	10%	Azumarill	37	10%	Zangoose	37
20%	Sandslash	37	10%	Vigoroth	37	10%	Seviper	37
5%	Persian	37	4%	Porygon2	37	1%	Kecleon	37
5%	Lickitung	37	4%	Ditto	37	1%	Granbull	37

Time-dependent

Day only	Night only	Swams
10% Purugly	10% Noctowl	20% Dunsparce
10% Porygon2	10% Ursaring	20% Dunsparce

Dual Slot 

Ruby	Sapphire	Emerald
4% Togekiss	4% Togekiss	4% Togekiss
4% Lopunny	4% Lopunny	4% Lopunny
Fire Red	Leaf Green	
4% Lopunny	4% Togekiss	
4% Togekiss	4% Lopunny	

PokéRadar 

10% Lopunny	10% Xatu	1% Lopunny	1% Xatu
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## Route 209

Walking 

20%	Fearow	42	10%	Persian	43	10%	Stantler	42
20%	Spinda	42	10%	Kangaskhan	43	10%	Dodrio	42
5%	Miltank	44	4%	Chansey	43	1%	Latias	60
5%	Tauros	44	4%	Lopunny	43	1%	Altaria	45

Time-dependent

Day only	Night only	Swams
10% Chatot	10% Houndoom	20% Snubbull
10% Castform	10% Marowak	20% Snubbull

Dual Slot 

Ruby	Sapphire	Emerald
4% Chansey	4% Chansey	4% Chansey
4% Mime Jr.	4% Mime Jr.	4% Mime Jr.
Fire Red	Leaf Green	
4% Chansey	4% Vulpix	
4% Mime Jr.	4% Vulpix	

PokéRadar 

10% Lickilicky	10% Blissey	1% Lickilicky	1% Blissey
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# Lost Tower

**Walking** 

20%	Murkrow	41	10%	Natu	42	10%	Banette	41
20%	Gengar	43	10%	Xatu	42	10%	Dusclops	41
5%	Misdreavus	43	4%	Chimecho	42	1%	Spirtomb	43
5%	Misdreavus	43	4%	Chimecho	42	1%	Spirtomb	43

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Kadabra	10% Murkrow	20% Gastly
10% Hypno	10% Absol	20% Haunter

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Gastly	4% Gastly	4% Gastly
4% Zubat	4% Zubat	4% Zubat
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Gastly	4% Gastly	
4% Zubat	4% Zubat	

**PokéRadar** 

10% Gastly	10% Zubat	1% Gastly	1% Zubat
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# Solaceon Ruins

**Walking** 

20%	Unown	19	10%	Unown	18	10%	Unown	17
20%	Unown	20	10%	Unown	21	10%	Unown	22
5%	Unown	16	4%	Unown	15	1%	Unown	14
5%	Unown	23	4%	Unown	24	1%	Unown	25

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Unown	10% Unown	20% Unown
10% Unown	10% Unown	20% Unown

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Unown	4% Unown	4% Unown
4% Unown	4% Unown	4% Unown
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Unown	4% Unown	
4% Unown	4% Unown	

**PokéRadar** 

10% Unown	10% Unown	1% Unown	1% Unown
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## Route 210 ~ South

Walking 

20% Paraset <input type="text" value="40"/>	10% Cricketune <input type="text" value="43"/>	10% Primeape <input type="text" value="44"/>
20% Eevee <input type="text" value="42"/>	10% Tropius <input type="text" value="43"/>	10% Chatot <input type="text" value="44"/>
5% Scyther <input type="text" value="42"/>	4% Ambipom <input type="text" value="43"/>	1% Laticos <input type="text" value="60"/>
5% Leafeon <input type="text" value="43"/>	4% Scizor <input type="text" value="43"/>	1% Pinsir <input type="text" value="45"/>

Time-dependent

Day only	Night only	Swams
10% Yanmega <input type="text"/>	10% Shiftry <input type="text"/>	20% Eevee <input type="text"/>
10% Pinsir <input type="text"/>	10% Ninjask <input type="text"/>	20% Eevee <input type="text"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% Shiftry <input type="text"/>	4% Blissey <input type="text"/>	4% Luxray <input type="text"/>
4% Shiftry <input type="text"/>	4% Tropius <input type="text"/>	4% Blissey <input type="text"/>
Fire Red	Leaf Green	
4% Luxray <input type="text"/>	4% Blissey <input type="text"/>	
4% Mr. Mime <input type="text"/>	4% Mr. Mime <input type="text"/>	

PokéRadar 

10% Psyduck <input type="text"/>	10% Psyduck <input type="text"/>	1% Psyduck <input type="text"/>	1% Psyduck <input type="text"/>
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## Route 215

Walking 

20% Slowbro <input type="text" value="42"/>	10% Espeon <input type="text" value="42"/>	10% Eevee <input type="text" value="42"/>
20% Golduck <input type="text" value="42"/>	10% Slowking <input type="text" value="42"/>	10% Forretress <input type="text" value="42"/>
5% Glaceon <input type="text" value="42"/>	4% Jolteon <input type="text" value="42"/>	1% Jolteon <input type="text" value="42"/>
5% Camivine <input type="text" value="42"/>	4% Dragonair <input type="text" value="42"/>	1% Feraligatr <input type="text" value="42"/>

Time-dependent

Day only	Night only	Swams
10% Ludicolo <input type="text"/>	10% Umbreon <input type="text"/>	20% Drowzee <input type="text"/>
10% Slowking <input type="text"/>	10% Slowking <input type="text"/>	20% Drowzee <input type="text"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% Golem <input type="text"/>	4% Golem <input type="text"/>	4% Gliscor <input type="text"/>
4% Alakazam <input type="text"/>	4% Alakazam <input type="text"/>	4% Gliscor <input type="text"/>
Fire Red	Leaf Green	
4% Golem <input type="text"/>	4% Golem <input type="text"/>	
4% Alakazam <input type="text"/>	4% Alakazam <input type="text"/>	

PokéRadar 

10% Togekiss <input type="text"/>	10% Toxicroak <input type="text"/>	1% Togekiss <input type="text"/>	1% Toxicroak <input type="text"/>
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# Route 214

**Walking** 

20% Dugtrio <input type="text" value="52"/>	10% Delcatty <input type="text" value="51"/>	10% Magmar <input type="text" value="51"/>
20% Magcargo <input type="text" value="52"/>	10% Camerupt <input type="text" value="50"/>	10% Delibird <input type="text" value="51"/>
5% Flareon <input type="text" value="52"/>	4% Skarmory <input type="text" value="51"/>	1% Skarmory <input type="text" value="53"/>
5% Hippowdon <input type="text" value="51"/>	4% Hypno <input type="text" value="50"/>	1% Hypno <input type="text" value="52"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Ampharos <input type="text"/>	10% Weezing <input type="text"/>	20% Spoink <input type="text"/>
10% Sudowoodo <input type="text"/>	10% Cacturne <input type="text"/>	20% Spoink <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Skuntank <input type="text"/>	4% Skuntank <input type="text"/>	4% Gliscor <input type="text"/>
4% Golem <input type="text"/>	4% Golem <input type="text"/>	4% Gligar <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Skuntank <input type="text"/>	4% Ninetales <input type="text"/>	
4% Golem <input type="text"/>	4% Vulpix <input type="text"/>	

**PokéRadar** 

10% Nidoqueen <input type="text"/>	10% Nidoking <input type="text"/>	1% Nidoqueen <input type="text"/>	1% Nidoking <input type="text"/>
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# Maniac Tunnel

**Walking** 

20% Geodude <input type="text" value="24"/>	10% Gligar <input type="text" value="24"/>	10% Rhyhorn <input type="text" value="24"/>
20% Onix <input type="text" value="24"/>	10% Nosepass <input type="text" value="24"/>	10% Lairon <input type="text" value="22"/>
5% Geodude <input type="text" value="24"/>	4% Geodude <input type="text" value="24"/>	1% Lunatone <input type="text" value="24"/>
5% Cubone <input type="text" value="23"/>	4% Baltoy <input type="text" value="24"/>	1% Solrock <input type="text" value="25"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Geodude <input type="text"/>	10% Geodude <input type="text"/>	20% Geodude <input type="text"/>
10% Geodude <input type="text"/>	10% Geodude <input type="text"/>	20% Geodude <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Geodude <input type="text"/>	4% Geodude <input type="text"/>	4% Geodude <input type="text"/>
4% Hippopotas <input type="text"/>	4% Hippopotas <input type="text"/>	4% Hippopotas <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Geodude <input type="text"/>	4% Geodude <input type="text"/>	
4% Hippopotas <input type="text"/>	4% Hippopotas <input type="text"/>	

**PokéRadar** 

10% Geodude <input type="text"/>	10% Hippopotas <input type="text"/>	1% Geodude <input type="text"/>	1% Hippopotas <input type="text"/>
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# Valor Lakefront

**Walking** 

20% Gloom <input type="text" value="53"/>	10% Ledian <input type="text" value="53"/>	10% Vileplume <input type="text" value="54"/>
20% Weepinbell <input type="text" value="54"/>	10% Meganium <input type="text" value="52"/>	10% Victreebel <input type="text" value="53"/>
5% Bellossom <input type="text" value="52"/>	4% Tangrowth <input type="text" value="52"/>	1% Torterra <input type="text" value="54"/>
5% Heracross <input type="text" value="53"/>	4% Bellossom <input type="text" value="52"/>	1% Sunflora <input type="text" value="54"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Cherim <input type="text"/>	10% Ariados <input type="text"/>	20% Girafarig <input type="text"/>
10% Roserade <input type="text"/>	10% Pikachu <input type="text"/>	20% Geodude <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Bibarel <input type="text"/>	4% Bibarel <input type="text"/>	4% Bibarel <input type="text"/>
4% Graveler <input type="text"/>	4% Graveler <input type="text"/>	4% Graveler <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Bibarel <input type="text"/>	4% Bibarel <input type="text"/>	
4% Graveler <input type="text"/>	4% Graveler <input type="text"/>	

**PokéRadar** 

10% Nidorina <input type="text"/>	10% Nidorina <input type="text"/>	1% Nidorino <input type="text"/>	1% Nidorino <input type="text"/>
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# Route 213

**Walking** 

20% Magneton <input type="text" value="52"/>	10% Minun <input type="text" value="53"/>	10% Manetric <input type="text" value="54"/>
20% Gastrodon <input type="text" value="52"/>	10% Plusle <input type="text" value="55"/>	10% Electrode <input type="text" value="54"/>
5% Luxray <input type="text" value="52"/>	4% Electabuzz <input type="text" value="53"/>	1% Pidgeot <input type="text" value="52"/>
5% Pachirisu <input type="text" value="51"/>	4% Pachirisu <input type="text" value="53"/>	1% Magnezone <input type="text" value="54"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Sunflora <input type="text"/>	10% Raichu <input type="text"/>	20% Absol <input type="text"/>
10% Castform <input type="text"/>	10% Noctowl <input type="text"/>	20% Absol <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Floatzel <input type="text"/>	4% Floatzel <input type="text"/>	4% Floatzel <input type="text"/>
4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Floatzel <input type="text"/>	4% Floatzel <input type="text"/>	
4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>	

**PokéRadar** 

10% Poliwrath <input type="text"/>	10% Politoed <input type="text"/>	1% Poliwrath <input type="text"/>	1% Politoed <input type="text"/>
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# Pastoria City

Surfing 		Rate	10
		Min Lvl.	Max Lvl.
60%	Tentacool	20	30
30%	Wingull	20	30
5%	Tentacruel	20	40
4%	Pelipper	20	40
1%	Pelipper	20	40

Old Rod 		Rate	25
		Min Lvl.	Max Lvl.
60%	Magikarp	6	0
30%	Wailmer	3	7
5%	Barboach	5	10
4%	Slowpoke	5	10
1%	Chinchou	5	10

Good Rod 		Rate	50
		Min Lvl.	Max Lvl.
60%	Magikarp	20	0
30%	Remoraid	15	20
5%	Feebas	10	25
4%	Marshomp	10	25
1%	Lombre	10	25

Super Rod 		Rate	75
		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Octillery	30	40
5%	Gyarados	40	55
4%	Octillery	20	50
1%	Octillery	20	50

# Great Marsh ~ Area(All)

Walking 								
20%	Quagsire	44	10%	Roselia	44	10%	Azumarill	45
20%	Bibarel	45	10%	Staraptor	46	10%	Quagsire	45
5%	Azumarill	46	4%	Psyduck	46	1%	Bidoof	46
5%	Quagsire	46	4%	Psyduck	44	1%	Azurill	44

Time-dependent								
Day only			Night only			Swams		
10%	Roselia		10%	Noctowl		20%	Wooper	
10%	Staraptor		10%	Breloom		20%	Bibarel	

Dual Slot 								
Ruby			Sapphire			Emerald		
4%	Psyduck		4%	Psyduck		4%	Psyduck	
4%	Psyduck		4%	Psyduck		4%	Psyduck	
Fire Red			Leaf Green					
4%	Arbok		4%	Psyduck				
4%	Arbok		4%	Psyduck				

PokéRadar 			
10%	Manill	10%	Quagsire
1%	Bidoof	1%	Azurill

## Route 212 ~ South

**Walking** 

20%	Quagsire	54	10%	Exeggutor	52	10%	Slowbro	52
20%	Golduck	54	10%	Camivine	52	10%	Slowking	52
5%	Toxicroak	53	4%	Poliwrath	52	1%	Crobat	54
5%	Swampert	53	4%	Tangrowth	52	1%	Drapion	54

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Swalot	10% Drapion	20% Ludicolo
10% Poliwhirl	10% Toxicroak	20% Roserade

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Cricketune	4% Lombre	4% Cricketune
4% Wooper	4% Lotad	4% Wooper
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Arbok	4% Cricketune	
4% Arbok	4% Wooper	

**PokéRadar** 

10% Toxicroak	10% Drapion	1% Toxicroak	1% Drapion
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## Route 210 ~ North

**Walking** 

20%	Pidgeot	58	10%	Espeon	59	10%	Eevee	49
20%	Staraptor	58	10%	Slaking	60	10%	Lickilicky	51
5%	Drapion	60	4%	Leafeon	60	1%	Tangela	60
5%	Flareon	60	4%	Jolteon	60	1%	Jolteon	60

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Chatot	10% Umbreon	20% Slaking
10% Sudowoodo	10% Ursaring	20% Espeon

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Zangoose	4% Seviper	4% Machamp
4% Zangoose	4% Seviper	4% Medicham
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Machamp	4% Machamp	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Kecleon	10% Castform	1% Kecleon	1% Castform
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# Celestic Town

Surfing  Rate 10

		Min Lvl.	Max Lvl.
60%	Psyduck	20	30
30%	Psyduck	20	40
5%	Golduck	30	40
4%	Golduck	30	40
1%	Golduck	20	40

Old Rod  Rate 25

		Min Lvl.	Max Lvl.
60%	Magikarp	6	0
30%	Barboach	3	7
5%	Corphish	5	10
4%	Chinchou	5	10
1%	Horsea	5	10

Good Rod  Rate 50

		Min Lvl.	Max Lvl.
60%	Magikarp	20	0
30%	Omanyte	28	36
5%	Magikarp	19	19
4%	Relicanth	30	38
1%	Qwilfish	30	38

Super Rod  Rate 75

		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Corphish	30	40
5%	Whiscash	40	55
4%	Crawdaunt	35	55
1%	Crawdaunt	35	55

# Route 211 ~ East

Walking 

20%	Graveler	52	10%	Machop	54	10%	Rapidash	54
20%	Wobbuffet	52	10%	Xatu	54	10%	Gardevoir	52
5%	Hitmonchan	54	4%	Hitmontop	54	1%	Hitmontop	54
5%	Hitmonlee	54	4%	Shuckle	55	1%	Shuckle	55

Time-dependent

Day only	Night only	Swams
10% Rhydon	10% Honchkrow	20% Machop
10% Altaria	10% Noctowl	20% Rapidash

Dual Slot 

Ruby	Sapphire	Emerald
4% Medicham	4% Medicham	4% Ursaring
4% Rapidash	4% Rapidash	4% Teddiursa
Fire Red	Leaf Green	
4% Medicham	4% Medicham	
4% Rapidash	4% Rapidash	

PokéRadar 

10% Machop	10% Altaria	1% Machop	1% Altaria
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## Mt. Coronet ~ B1F~ Route 216 Entrance

**Walking** 

20%	Cleffa	33	10%	Dunsparce	56	10%	Clefairy	53
20%	Igglybuff	33	10%	Aggron	58	10%	Jigglypuff	53
5%	Clefable	58	4%	Chimecho	55	1%	Chimecho	55
5%	Wigglytuff	58	4%	Chimecho	55	1%	Chimecho	55

**Time-dependent**

Day only	Night only	Swams
10% Solrock	10% Lunatone	20% Jigglypuff
10% Rhydon	10% Crobat	20% Clefairy

**Time Slot** 

Ruby	Sapphire	Emerald
4% Meditite	4% Meditite	4% Meditite
4% Clefairy	4% Clefairy	4% Clefairy
Fire Red	Leaf Green	
4% Meditite	4% Meditite	
4% Clefairy	4% Clefairy	

**PokéRadar** 

10% Machoke	10% Golbat	1% Meditite	1% Clefairy
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## Route 219

Surfing  Rate 20

		Min Lvl.	Max Lvl.
60%	Milotic	50	55
30%	Wailord	50	55
5%	Lapras	50	60
4%	Mantine	50	60
1%	Mantine	50	60

Old Rod  Rate 60

		Min Lvl.	Max Lvl.
60%	Shellder	5	11
30%	Horsea	5	11
5%	Squirtle	6	12
4%	Luvdisc	6	12
1%	Dratini	6	12

Good Rod  Rate 65

		Min Lvl.	Max Lvl.
60%	Cloyster	56	0
30%	Gorebyss	50	56
5%	Gorebyss	50	56
4%	Gorebyss	50	56
1%	Gorebyss	50	56

Super Rod  Rate 75

		Min Lvl.	Max Lvl.
60%	Cloyster	88	0
30%	Gorebyss	77	88
5%	Gorebyss	77	88
4%	Gorebyss	77	88
1%	Gorebyss	77	88

## Route 220

Surfing  Rate 9

		Min Lvl.	Max Lvl.
60%	Sharpedo	50	55
30%	Gyarados	50	55
5%	Phione	50	50
4%	Manaphy	60	60
1%	Kyogre	70	70

Old Rod  Rate 25

		Min Lvl.	Max Lvl.
60%	Seaking	60	0
30%	Tentacruel	50	60
5%	Luvdisc	50	60
4%	Dragonair	50	60
1%	Stamie	50	60

Good Rod  Rate 50

		Min Lvl.	Max Lvl.
60%	Stamie	60	0
30%	Huntail	50	60
5%	Huntail	50	60
4%	Huntail	50	60
1%	Huntail	50	60

Super Rod  Rate 75

		Min Lvl.	Max Lvl.
60%	Stamie	88	0
30%	Huntail	77	88
5%	Huntail	77	88
4%	Huntail	77	88
1%	Huntail	77	88

## Route 221

**Walking** 

20% Delcatty <input type="text" value="56"/>	10% Ledian <input type="text" value="57"/>	10% Nidoqueen <input type="text" value="56"/>
20% Swellow <input type="text" value="56"/>	10% Krikitune <input type="text" value="57"/>	10% Nidoking <input type="text" value="56"/>
5% Beedrill <input type="text" value="56"/>	4% Pinsir <input type="text" value="57"/>	1% Shuckle <input type="text" value="58"/>
5% Purugly <input type="text" value="56"/>	4% Vespiquen <input type="text" value="57"/>	1% Scizor <input type="text" value="58"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Pinsir <input type="text"/>	10% Ninjask <input type="text"/>	20% Farfetch'd <input type="text"/>
10% Yanmega <input type="text"/>	10% Ariados <input type="text"/>	20% Farfetch'd <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Electivire <input type="text"/>	4% Electivire <input type="text"/>	4% Electivire <input type="text"/>
4% Electivire <input type="text"/>	4% Electivire <input type="text"/>	4% Electivire <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Electivire <input type="text"/>	4% Electivire <input type="text"/>	
4% Electivire <input type="text"/>	4% Electivire <input type="text"/>	

**PokéRadar** 

10% Lickilicky <input type="text"/>	10% Hariyama <input type="text"/>	1% Lickilicky <input type="text"/>	1% Hariyama <input type="text"/>
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## Fuego Ironworks

**Walking** 

20% Granbull <input type="text" value="54"/>	10% Azurill <input type="text" value="55"/>	10% Magmar <input type="text" value="55"/>
20% Magcargo <input type="text" value="54"/>	10% Camerupt <input type="text" value="55"/>	10% Electabuzz <input type="text" value="55"/>
5% Lopunny <input type="text" value="54"/>	4% Ditto <input type="text" value="55"/>	1% Arcanine <input type="text" value="55"/>
5% Zangoose <input type="text" value="55"/>	4% Ditto <input type="text" value="54"/>	1% Rapidash <input type="text" value="55"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Porygon2 <input type="text"/>	10% Raichu <input type="text"/>	20% Magnetron <input type="text"/>
10% Ampharos <input type="text"/>	10% Venomoth <input type="text"/>	20% Magnetron <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>
4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>	
4% Magmortar <input type="text"/>	4% Magmortar <input type="text"/>	

**PokéRadar** 

10% Flareon <input type="text"/>	10% Flareon <input type="text"/>	1% Flareon <input type="text"/>	1% Flareon <input type="text"/>
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## Route 218(Grass)

**Walking** 

20%	Linoone	55	10%	Illumise	56	10%	Furret	55
20%	Bibarel	55	10%	Volbeat	56	10%	Furret	55
5%	Blissey	56	4%	Raticate	55	1%	Darkrai	70
5%	Raticate	55	4%	Raticate	55	1%	Raticate	55

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Purugly	10% Skuntank	20% Voltorb
10% Mr. Mime	10% Shedinja	20% Voltorb

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Mr. Mime	4% Mr. Mime	4% Mr. Mime
4% Gastrodon	4% Gastrodon	4% Gastrodon
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Mr. Mime	4% Mr. Mime	
4% Gastrodon	4% Gastrodon	

**PokéRadar** 

10% Ditto	10% Ditto	1% Ditto	1% Ditto
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## Route 218(Water)

**Surfing** 

	Rate	10
	Min Lvl.	Max Lvl.
60%	Sharpedo	53 57
30%	Gyarados	54 58
5%	Mantine	55 60
4%	Mantine	55 60
1%	Mantine	55 60

**Old Rod** 

	Rate	25
	Min Lvl.	Max Lvl.
60%	Magikarp	12 0
30%	Krabby	8 12
5%	Finneon	8 14
4%	Goldeen	8 14
1%	Horsea	8 14

**Good Rod** 

	Rate	50
	Min Lvl.	Max Lvl.
60%	Tentacool	50 0
30%	Tentacruel	48 55
5%	Wailord	50 55
4%	Wailord	50 55
1%	Wailord	50 55

**Super Rod** 

	Rate	75
	Min Lvl.	Max Lvl.
60%	Tentacruel	88 0
30%	Wailord	77 88
5%	Wailord	77 88
4%	Wailord	77 88
1%	Wailord	77 88

## Canalave City

Surfing 

Rate 10

		Min Lvl.	Max Lvl.
60%	Tentacool	20	30
30%	Wingull	20	30
5%	Tentacruel	20	40
4%	Pelipper	20	40
1%	Pelipper	20	40

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Kabuto	6	0
30%	Omanyte	3	7
5%	Magikarp	5	10
4%	Remoraid	5	10
1%	Carvanha	5	10

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Poliwrath	64	0
30%	Mantine	60	64
5%	Gyarados	60	64
4%	Wartortle	60	64
1%	Lumineon	60	64

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Lumineon	30	40
5%	Staryu	20	40
4%	Lumineon	20	50
1%	Lumineon	20	50

## Iron Island ~ Outside

Surfing 

Rate 10

		Min Lvl.	Max Lvl.
60%	Tentacruel	50	55
30%	Pelipper	50	55
5%	Pelipper	50	55
4%	Pelipper	50	55
1%	Pelipper	50	55

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Octillery	52	0
30%	Lumineon	44	52
5%	Blastoise	44	52
4%	Omastar	44	52
1%	Empoleon	44	52

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Luvdisc	52	0
30%	Qwilfish	44	52
5%	Qwilfish	44	52
4%	Qwilfish	44	52
1%	Qwilfish	44	52

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Octillery	88	0
30%	Qwilfish	77	88
5%	Qwilfish	77	88
4%	Qwilfish	77	88
1%	Qwilfish	77	88

## Iron Island ~ Inside ~ 1F

**Walking** 

20% Graveler <input type="text" value="62"/>	10% Dunsparce <input type="text" value="63"/>	10% Dugtrio <input type="text" value="63"/>
20% Sandslash <input type="text" value="62"/>	10% Gliscor <input type="text" value="63"/>	10% Rhydon <input type="text" value="63"/>
5% Onix <input type="text" value="61"/>	4% Steelix <input type="text" value="61"/>	1% Donphan <input type="text" value="61"/>
5% Dugtrio <input type="text" value="58"/>	4% Geodude <input type="text" value="61"/>	1% Claydol <input type="text" value="63"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Geodude <input type="text"/>	10% Golbat <input type="text"/>	20% Geodude <input type="text"/>
10% Graveler <input type="text"/>	10% Sableye <input type="text"/>	20% Graveler <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Geodude <input type="text"/>	4% Geodude <input type="text"/>	4% Geodude <input type="text"/>
4% Graveler <input type="text"/>	4% Graveler <input type="text"/>	4% Graveler <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Geodude <input type="text"/>	4% Geodude <input type="text"/>	
4% Graveler <input type="text"/>	4% Graveler <input type="text"/>	

**PokéRadar** 

10% Geodude <input type="text"/>	10% Graveler <input type="text"/>	1% Geodude <input type="text"/>	1% Graveler <input type="text"/>
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## Iron Island ~ Inside ~ B1F-1

**Walking** 

20% Piloswine <input type="text" value="60"/>	10% Froslass <input type="text" value="61"/>	10% Dewgong <input type="text" value="62"/>
20% Piloswine <input type="text" value="60"/>	10% Glalie <input type="text" value="63"/>	10% Delibird <input type="text" value="62"/>
5% Cloyster <input type="text" value="60"/>	4% Mamoswine <input type="text" value="63"/>	1% Glaceon <input type="text" value="64"/>
5% Sealeo <input type="text" value="61"/>	4% Walrein <input type="text" value="63"/>	1% Jynx <input type="text" value="64"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Swinub <input type="text"/>	10% Sneasel <input type="text"/>	20% Swinub <input type="text"/>
10% Swinub <input type="text"/>	10% Weavile <input type="text"/>	20% Snorunt <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Froslass <input type="text"/>	4% Froslass <input type="text"/>	4% Froslass <input type="text"/>
4% Froslass <input type="text"/>	4% Froslass <input type="text"/>	4% Froslass <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Froslass <input type="text"/>	4% Froslass <input type="text"/>	
4% Froslass <input type="text"/>	4% Froslass <input type="text"/>	

**PokéRadar** 

10% Graveler <input type="text"/>	10% Graveler <input type="text"/>	1% Geodude <input type="text"/>	1% Graveler <input type="text"/>
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## Iron Island ~ Inside ~ B1F-2

**Walking** 

20% Graveler 54	10% Sudowoodo 55	10% Graveler 54
20% Sudowoodo 54	10% Graveler 55	10% Onix 54
5% Rhydon 53	4% Golem 56	1% Rhyperior 60
5% Nosepass 54	4% Probopass 56	1% Aggron 56

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swarms</b>
10% Solrock	10% Lunatone	20% Rhyhorn
10% Rhydon	10% Graveler	20% Rhydon

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Rhyperior	4% Golem	4% Golem
4% Golem	4% Rhyperior	4% Rhyperior
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Golem	4% Golem	
4% Rhyperior	4% Rhyperior	

**PokéRadar** 

10% Graveler	10% Graveler	1% Geodude	1% Graveler
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## Iron Island ~ Inside ~ B2F-1

**Walking** 

20% Sandslash 55	10% Nidoqueen 57	10% Sandslash 56
20% Dugtrio 55	10% Nidoking 57	10% Dugtrio 56
5% Claydol 55	4% Hippowdon 55	1% Groudon 70
5% Claydol 56	4% Hippowdon 56	1% Hippowdon 57

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swarms</b>
10% Donphan	10% Gliscor	20% Hippowdon
10% Donphan	10% Marowak	20% Hippowdon

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Claydol	4% Claydol	4% Claydol
4% Claydol	4% Claydol	4% Claydol
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Claydol	4% Claydol	
4% Claydol	4% Claydol	

**PokéRadar** 

10% Graveler	10% Graveler	1% Geodude	1% Graveler
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## Iron Island ~ Inside ~ B2F-2

Walking 

20% Bronzong	62	10% Lairon	50	10% Mawile	63
20% Probopass	63	10% Aggron	57	10% Magnezone	63
5% Skamory	63	4% Metang	50	1% Metagross	66
5% Steelix	62	4% Electrode	64	1% Blastoise	66

Time-dependent

Day only	Night only	Swams
10% Mawile	10% Mawile	20% Mawile
10% Magnetron	10% Magnetron	20% Skamory

Dual Slot 

Ruby	Sapphire	Emerald
4% Magnezone	4% Magnezone	4% Magnezone
4% Magnezone	4% Magnezone	4% Magnezone
Fire Red	Leaf Green	
4% Magnezone	4% Magnezone	
4% Magnezone	4% Magnezone	

PokéRadar 

10% Graveler	10% Onix	1% Geodude	1% Graveler
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## Iron Island ~ Inside ~ B3F

Walking 

20% Metang	55	10% Grumpig	57	10% Bronzong	55
20% Bronzor	54	10% Medicham	57	10% Bronzong	56
5% Lairon	56	4% Metagross	59	1% Jirachi	70
5% Chimecho	57	4% Bronzong	57	1% Bronzong	58

Time-dependent

Day only	Night only	Swams
10% Solrock	10% Crobat	20% Lucario
10% Lucario	10% Lunatone	20% Lucario

Dual Slot 

Ruby	Sapphire	Emerald
4% Lucario	4% Metagross	4% Metagross
4% Metagross	4% Lucario	4% Lucario
Fire Red	Leaf Green	
4% Metagross	4% Metagross	
4% Lucario	4% Lucario	

PokéRadar 

10% Graveler	10% Onix	1% Geodude	1% Graveler
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## Route 216

**Walking** 

20%	Piloswine	64	10%	Walrein	64	10%	Mamoswine	63
20%	Piloswine	59	10%	Medicham	64	10%	Abomasnow	63
5%	Smoochum	36	4%	Delibird	65	1%	Articuno	70
5%	Jynx	63	4%	Delibird	64	1%	Articuno	70

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Smoochum	10% Froslass	20% Delibird
10% Castform	10% Sneasel	20% Delibird

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Golem	4% Golem	4% Ursaring
4% Golem	4% Golem	4% Ursaring
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Golem	4% Golem	
4% Golem	4% Golem	

**PokéRadar** 

10% Snorunt	10% Snorunt	1% Snorunt	1% Snorunt
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## Route 217

**Walking** 

20%	Delibird	56	10%	Dewgong	60	10%	Jynx	64
20%	Sneasel	56	10%	Absol	63	10%	Glalie	64
5%	Piloswine	58	4%	Glalie	63	1%	Mamoswine	65
5%	Piloswine	58	4%	Froslass	63	1%	Glaceon	65

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Medicham	10% Bronzong	20% Swinub
10% Castform	10% Weavile	20% Swinub

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Medicham	4% Medicham	4% Ursaring
4% Medicham	4% Medicham	4% Ursaring
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Medicham	4% Medicham	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Snorunt	10% Snorunt	1% Snorunt	1% Snorunt
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## Acuity Lakefront

**Walking** 

20%	Dewgong	62	10%	Glalie	64	10%	Dewgong	63
20%	Sealeo	58	10%	Froslass	64	10%	Walrein	63
5%	Lickilicky	63	4%	Walrein	66	1%	Glaceon	65
5%	Stantler	63	4%	Snorlax	67	1%	Lapas	65

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Mr. Mime	10% Ursaring	20% Sneasel
10% Poliwrath	10% Weavile	20% Sneasel

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Medicham	4% Medicham	4% Ursaring
4% Medicham	4% Medicham	4% Teddiursa
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Medicham	4% Medicham	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Glaceon	10% Glaceon	1% Glaceon	1% Glaceon
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## Snowpoint Temple(Every rooms)

**Walking** 

20%	Glalie	75	10%	Ditto	75	10%	Mismagius	76
20%	Donphan	75	10%	Crobat	75	10%	Empoleon	76
5%	Weavile	75	4%	Glaceon	75	1%	Articuno	77
5%	Skarmory	75	4%	Steelix	75	1%	Articuno	77

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Graveler	10% Golem	20% Golbat
10% Golem	10% Golbat	20% Sneasel

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Onix	4% Onix	4% Onix
4% Golbat	4% Golbat	4% Golbat
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Onix	4% Onix	
4% Golbat	4% Golbat	

**PokéRadar** 

10% Sneasel	10% Onix	1% Onix	1% Golbat
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## Lake Acuity(Grass)

**Walking** 

20%	<input type="text" value="Dewgong"/>	<input type="text" value="67"/>	10%	<input type="text" value="Blastoise"/>	<input type="text" value="72"/>	10%	<input type="text" value="Swampert"/>	<input type="text" value="72"/>
20%	<input type="text" value="Floatzel"/>	<input type="text" value="67"/>	10%	<input type="text" value="Empoleon"/>	<input type="text" value="72"/>	10%	<input type="text" value="Empoleon"/>	<input type="text" value="73"/>
5%	<input type="text" value="Masquerain"/>	<input type="text" value="66"/>	4%	<input type="text" value="Feraligatr"/>	<input type="text" value="72"/>	1%	<input type="text" value="Suicune"/>	<input type="text" value="75"/>
5%	<input type="text" value="Quagsire"/>	<input type="text" value="66"/>	4%	<input type="text" value="Blastoise"/>	<input type="text" value="66"/>	1%	<input type="text" value="Suicune"/>	<input type="text" value="75"/>

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**Time-dependent**

<b>Day only</b>		<b>Night only</b>		<b>Swams</b>	
10%	<input type="text" value="Blastoise"/>	10%	<input type="text" value="Swampert"/>	20%	<input type="text" value="Smoochum"/>
10%	<input type="text" value="Empoleon"/>	10%	<input type="text" value="Feraligatr"/>	20%	<input type="text" value="Smoochum"/>

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**Dual Slot** 

<b>Ruby</b>		<b>Sapphire</b>		<b>Emerald</b>	
4%	<input type="text" value="Walrein"/>	4%	<input type="text" value="Dewgong"/>	4%	<input type="text" value="Dewgong"/>
4%	<input type="text" value="Dewgong"/>	4%	<input type="text" value="Walrein"/>	4%	<input type="text" value="Walrein"/>
<b>Fire Red</b>		<b>Leaf Green</b>			
4%	<input type="text" value="Dewgong"/>	4%	<input type="text" value="Dewgong"/>		
4%	<input type="text" value="Walrein"/>	4%	<input type="text" value="Walrein"/>		

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**PokéRadar** 

10%	<input type="text" value="Vaporeon"/>	10%	<input type="text" value="Vaporeon"/>	1%	<input type="text" value="Vaporeon"/>	1%	<input type="text" value="Vaporeon"/>
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## Lake Acuity(Water)

**Surfing** 

		<b>Rate</b> <input type="text" value="10"/>	
		<b>Min Lvl.</b>	<b>Max Lvl.</b>
60%	<input type="text" value="Kingdra"/>	<input type="text" value="72"/>	<input type="text" value="72"/>
30%	<input type="text" value="Dewgong"/>	<input type="text" value="72"/>	<input type="text" value="72"/>
5%	<input type="text" value="Walrein"/>	<input type="text" value="72"/>	<input type="text" value="72"/>
4%	<input type="text" value="Wailord"/>	<input type="text" value="75"/>	<input type="text" value="75"/>
1%	<input type="text" value="Poliwrath"/>	<input type="text" value="75"/>	<input type="text" value="75"/>

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**Old Rod** 

		<b>Rate</b> <input type="text" value="25"/>	
		<b>Min Lvl.</b>	<b>Max Lvl.</b>
60%	<input type="text" value="Shellder"/>	<input type="text" value="50"/>	<input type="text" value="0"/>
30%	<input type="text" value="Wooper"/>	<input type="text" value="15"/>	<input type="text" value="30"/>
5%	<input type="text" value="Wooper"/>	<input type="text" value="15"/>	<input type="text" value="30"/>
4%	<input type="text" value="Wooper"/>	<input type="text" value="15"/>	<input type="text" value="30"/>
1%	<input type="text" value="Wooper"/>	<input type="text" value="15"/>	<input type="text" value="30"/>

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**Good Rod** 

		<b>Rate</b> <input type="text" value="50"/>	
		<b>Min Lvl.</b>	<b>Max Lvl.</b>
60%	<input type="text" value="Cloyster"/>	<input type="text" value="60"/>	<input type="text" value="0"/>
30%	<input type="text" value="Quagsire"/>	<input type="text" value="50"/>	<input type="text" value="60"/>
5%	<input type="text" value="Quagsire"/>	<input type="text" value="50"/>	<input type="text" value="60"/>
4%	<input type="text" value="Quagsire"/>	<input type="text" value="50"/>	<input type="text" value="60"/>
1%	<input type="text" value="Quagsire"/>	<input type="text" value="50"/>	<input type="text" value="60"/>

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**Super Rod** 

		<b>Rate</b> <input type="text" value="75"/>	
		<b>Min Lvl.</b>	<b>Max Lvl.</b>
60%	<input type="text" value="Cloyster"/>	<input type="text" value="88"/>	<input type="text" value="0"/>
30%	<input type="text" value="Quagsire"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
5%	<input type="text" value="Quagsire"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
4%	<input type="text" value="Quagsire"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
1%	<input type="text" value="Quagsire"/>	<input type="text" value="77"/>	<input type="text" value="88"/>

## Mt. Coronet ~ 2F

Walking 

20% <input type="text" value="Bronzong"/> 66	10% <input type="text" value="Medicham"/> 67	10% <input type="text" value="Exploud"/> 66
20% <input type="text" value="Houndoom"/> 66	10% <input type="text" value="Glalie"/> 67	10% <input type="text" value="Rhyperior"/> 66
5% <input type="text" value="Hitmonchan"/> 66	4% <input type="text" value="Probopass"/> 66	1% <input type="text" value="Electrode"/> 67
5% <input type="text" value="Hitmonlee"/> 66	4% <input type="text" value="Mamoswine"/> 66	1% <input type="text" value="Infemape"/> 67

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Solrock"/>	10% <input type="text" value="Lunatone"/>	20% <input type="text" value="Bronzong"/>
10% <input type="text" value="Sudowoodo"/>	10% <input type="text" value="Weezing"/>	20% <input type="text" value="Graveler"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bronzor"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Clefairy"/>
Fire Red	Leaf Green	
4% <input type="text" value="Bronzor"/>	4% <input type="text" value="Bronzor"/>	
4% <input type="text" value="Clefairy"/>	4% <input type="text" value="Clefairy"/>	

PokéRadar 

10% <input type="text" value="Medicham"/>	10% <input type="text" value="Golbat"/>	1% <input type="text" value="Bronzor"/>	1% <input type="text" value="Clefairy"/>
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## Mt. Coronet ~ 3F

Walking 

20% <input type="text" value="Lopunny"/> 66	10% <input type="text" value="Medicham"/> 66	10% <input type="text" value="Hariyama"/> 66
20% <input type="text" value="Donphan"/> 66	10% <input type="text" value="Glalie"/> 67	10% <input type="text" value="Mawile"/> 66
5% <input type="text" value="Jynx"/> 66	4% <input type="text" value="Mamoswine"/> 66	1% <input type="text" value="Shuckle"/> 68
5% <input type="text" value="Golem"/> 66	4% <input type="text" value="Probopass"/> 66	1% <input type="text" value="Manetric"/> 68

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Solrock"/>	10% <input type="text" value="Lunatone"/>	20% <input type="text" value="Bronzong"/>
10% <input type="text" value="Sudowoodo"/>	10% <input type="text" value="Weezing"/>	20% <input type="text" value="Graveler"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bronzor"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Clefairy"/>
Fire Red	Leaf Green	
4% <input type="text" value="Bronzor"/>	4% <input type="text" value="Bronzor"/>	
4% <input type="text" value="Clefairy"/>	4% <input type="text" value="Clefairy"/>	

PokéRadar 

10% <input type="text" value="Medicham"/>	10% <input type="text" value="Golbat"/>	1% <input type="text" value="Bronzor"/>	1% <input type="text" value="Clefairy"/>
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## Mt. Coronet ~ Snow Area

Walking 

20%	Piloswine	68	10%	Galie	70	10%	Jynx	70
20%	Bronzong	68	10%	Froslass	70	10%	Delibird	70
5%	Weavile	68	4%	Mamoswine	70	1%	Empoleon	70
5%	Mamoswine	70	4%	Snorlax	70	1%	Dunsparce	70

Time-dependent

Day only	Night only	Swams
10% Castform	10% Absol	20% Bronzong
10% Altaria	10% Weavile	20% Bronzong

Dual Slot 

Ruby	Sapphire	Emerald
4% Solrock	4% Lunatone	4% Bronzong
4% Solrock	4% Lunatone	4% Clefable
Fire Red	Leaf Green	
4% Bronzong	4% Bronzong	
4% Clefable	4% Clefable	

PokéRadar 

10% Exploud	10% Exploud	1% Exploud	1% Exploud
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## Mt. Coronet ~ 4F(Grass)

Walking 

20%	Chimecho	68	10%	Medicham	68	10%	Camerupt	68
20%	Exploud	68	10%	Sudowoodo	69	10%	Dugtrio	69
5%	Golem	68	4%	Aggron	69	1%	Mamoswine	70
5%	Steelix	69	4%	Metagross	69	1%	Probopass	70

Time-dependent

Day only	Night only	Swams
10% Solrock	10% Lunatone	20% Bronzong
10% Metagross	10% Clefairy	20% Graveler

Dual Slot 

Ruby	Sapphire	Emerald
4% Solrock	4% Lunatone	4% Bronzong
4% Solrock	4% Lunatone	4% Clefairy
Fire Red	Leaf Green	
4% Bronzong	4% Bronzong	
4% Clefairy	4% Clefairy	

PokéRadar 

10% Medicham	10% Golbat	1% Bronzong	1% Clefairy
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## Mt. Coronet ~ 4F(Water)

Surfing 

Rate

		Min Lvl.	Max Lvl.
60%	<input type="text" value="Barboach"/>	<input type="text" value="30"/>	<input type="text" value="40"/>
30%	<input type="text" value="Whiscash"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
5%	<input type="text" value="Bronzong"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
4%	<input type="text" value="Crobat"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
1%	<input type="text" value="Lumineon"/>	<input type="text" value="55"/>	<input type="text" value="60"/>

Old Rod 

Rate

		Min Lvl.	Max Lvl.
60%	<input type="text" value="Kingler"/>	<input type="text" value="40"/>	<input type="text" value="0"/>
30%	<input type="text" value="Crawdaunt"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
5%	<input type="text" value="Kingdra"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
4%	<input type="text" value="Feraligatr"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
1%	<input type="text" value="Whiscash"/>	<input type="text" value="55"/>	<input type="text" value="60"/>

Good Rod 

Rate

		Min Lvl.	Max Lvl.
60%	<input type="text" value="Gyarados"/>	<input type="text" value="40"/>	<input type="text" value="0"/>
30%	<input type="text" value="Whiscash"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
5%	<input type="text" value="Omastar"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
4%	<input type="text" value="Kabutops"/>	<input type="text" value="55"/>	<input type="text" value="60"/>
1%	<input type="text" value="Lapras"/>	<input type="text" value="55"/>	<input type="text" value="60"/>

Super Rod 

Rate

		Min Lvl.	Max Lvl.
60%	<input type="text" value="Whiscash"/>	<input type="text" value="88"/>	<input type="text" value="0"/>
30%	<input type="text" value="Whiscash"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
5%	<input type="text" value="Whiscash"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
4%	<input type="text" value="Whiscash"/>	<input type="text" value="77"/>	<input type="text" value="88"/>
1%	<input type="text" value="Whiscash"/>	<input type="text" value="77"/>	<input type="text" value="88"/>

## Mt. Coronet ~5F

Walking 

20%	<input type="text" value="Mamoswine"/>	<input type="text" value="58"/>	10%	<input type="text" value="Forretress"/>	<input type="text" value="58"/>	10%	<input type="text" value="Exploud"/>	<input type="text" value="58"/>
20%	<input type="text" value="Absol"/>	<input type="text" value="58"/>	10%	<input type="text" value="Galie"/>	<input type="text" value="59"/>	10%	<input type="text" value="Ursaring"/>	<input type="text" value="59"/>
5%	<input type="text" value="Marowak"/>	<input type="text" value="58"/>	4%	<input type="text" value="Mamoswine"/>	<input type="text" value="59"/>	1%	<input type="text" value="Mamoswine"/>	<input type="text" value="58"/>
5%	<input type="text" value="Golem"/>	<input type="text" value="59"/>	4%	<input type="text" value="Probopass"/>	<input type="text" value="59"/>	1%	<input type="text" value="Umbreon"/>	<input type="text" value="58"/>

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Solrock"/>	10% <input type="text" value="Lunatone"/>	20% <input type="text" value="Bronzong"/>
10% <input type="text" value="Espeon"/>	10% <input type="text" value="Umbreon"/>	20% <input type="text" value="Graveler"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bronzong"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Cleairy"/>
Fire Red	Leaf Green	
4% <input type="text" value="Bronzong"/>	4% <input type="text" value="Bronzong"/>	
4% <input type="text" value="Cleairy"/>	4% <input type="text" value="Cleairy"/>	

PokéRadar 

10% <input type="text" value="Medicham"/>	10% <input type="text" value="Golbat"/>	1% <input type="text" value="Bronzong"/>	1% <input type="text" value="Cleairy"/>
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## Mt. Coronet ~6F

Walking 

20%	<input type="text" value="Purugly"/>	<input type="text" value="59"/>	10%	<input type="text" value="Nidoqueen"/>	<input type="text" value="59"/>	10%	<input type="text" value="Snorlax"/>	<input type="text" value="59"/>
20%	<input type="text" value="Ursaring"/>	<input type="text" value="59"/>	10%	<input type="text" value="Nidoking"/>	<input type="text" value="60"/>	10%	<input type="text" value="Froslass"/>	<input type="text" value="60"/>
5%	<input type="text" value="Raticate"/>	<input type="text" value="59"/>	4%	<input type="text" value="Mamoswine"/>	<input type="text" value="60"/>	1%	<input type="text" value="Mamoswine"/>	<input type="text" value="60"/>
5%	<input type="text" value="Magnezone"/>	<input type="text" value="60"/>	4%	<input type="text" value="Probopass"/>	<input type="text" value="60"/>	1%	<input type="text" value="Probopass"/>	<input type="text" value="60"/>

Time-dependent

Day only	Night only	Swams
10% <input type="text" value="Solrock"/>	10% <input type="text" value="Lunatone"/>	20% <input type="text" value="Bronzong"/>
10% <input type="text" value="Sudowoodo"/>	10% <input type="text" value="Weezing"/>	20% <input type="text" value="Golem"/>

Dual Slot 

Ruby	Sapphire	Emerald
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bronzong"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Clefable"/>
Fire Red	Leaf Green	
4% <input type="text" value="Bronzong"/>	4% <input type="text" value="Bronzong"/>	
4% <input type="text" value="Clefable"/>	4% <input type="text" value="Clefable"/>	

PokéRadar 

10% <input type="text" value="Medicham"/>	10% <input type="text" value="Golbat"/>	1% <input type="text" value="Bronzong"/>	1% <input type="text" value="Clefairy"/>
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## Mt. Coronet ~ 7F

**Walking** 

20% <input type="text" value="Bronzong"/> <input type="text" value="59"/>	10% <input type="text" value="Medicham"/> <input type="text" value="59"/>	10% <input type="text" value="Kangaskhan"/> <input type="text" value="59"/>
20% <input type="text" value="Crobat"/> <input type="text" value="59"/>	10% <input type="text" value="Glalie"/> <input type="text" value="60"/>	10% <input type="text" value="Rampardos"/> <input type="text" value="60"/>
5% <input type="text" value="Golem"/> <input type="text" value="59"/>	4% <input type="text" value="Flygon"/> <input type="text" value="60"/>	1% <input type="text" value="Gliscor"/> <input type="text" value="60"/>
5% <input type="text" value="Electrode"/> <input type="text" value="60"/>	4% <input type="text" value="Camerupt"/> <input type="text" value="60"/>	1% <input type="text" value="Torterra"/> <input type="text" value="60"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% <input type="text" value="Solrock"/>	10% <input type="text" value="Lunatone"/>	20% <input type="text" value="Bronzong"/>
10% <input type="text" value="Scizor"/>	10% <input type="text" value="Clefable"/>	20% <input type="text" value="Golem"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bronzong"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Clefable"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% <input type="text" value="Bronzong"/>	4% <input type="text" value="Bronzong"/>	
4% <input type="text" value="Clefable"/>	4% <input type="text" value="Clefable"/>	

**PokéRadar** 

10% <input type="text" value="Medicham"/>	10% <input type="text" value="Golbat"/>	1% <input type="text" value="Bronzong"/>	1% <input type="text" value="Clefairy"/>
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## Sendoff Spring(Grass)

**Walking** 

20% <input type="text" value="Bibarel"/> <input type="text" value="75"/>	10% <input type="text" value="Staraptor"/> <input type="text" value="74"/>	10% <input type="text" value="Golduck"/> <input type="text" value="75"/>
20% <input type="text" value="Ambipom"/> <input type="text" value="75"/>	10% <input type="text" value="Pidgeot"/> <input type="text" value="76"/>	10% <input type="text" value="Dodrio"/> <input type="text" value="76"/>
5% <input type="text" value="Absol"/> <input type="text" value="75"/>	4% <input type="text" value="Salamence"/> <input type="text" value="75"/>	1% <input type="text" value="Snorlax"/> <input type="text" value="77"/>
5% <input type="text" value="Altaria"/> <input type="text" value="75"/>	4% <input type="text" value="Ampharos"/> <input type="text" value="75"/>	1% <input type="text" value="Toxicroak"/> <input type="text" value="77"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% <input type="text" value="Lopunny"/>	10% <input type="text" value="Mismagius"/>	20% <input type="text" value="Bibarel"/>
10% <input type="text" value="Pidgeot"/>	10% <input type="text" value="Honchkrow"/>	20% <input type="text" value="Bibarel"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Bibarel"/>
4% <input type="text" value="Solrock"/>	4% <input type="text" value="Lunatone"/>	4% <input type="text" value="Staravia"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% <input type="text" value="Bibarel"/>	4% <input type="text" value="Bibarel"/>	
4% <input type="text" value="Staravia"/>	4% <input type="text" value="Staravia"/>	

**PokéRadar** 

10% <input type="text" value="Golduck"/>	10% <input type="text" value="Golduck"/>	1% <input type="text" value="Bibarel"/>	1% <input type="text" value="Staravia"/>
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## Sendoff Spring(Water)

Surfing 

Rate 10

		Min Lvl.	Max Lvl.
60%	Golduck	40	50
30%	Golduck	40	50
5%	Golduck	45	55
4%	Golduck	45	55
1%	Golduck	45	55

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Staryu	6	0
30%	Goldeen	4	7
5%	Chinchou	5	10
4%	Magikarp	5	10
1%	Magikarp	5	10

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Remoraid	15	20
30%	Chinchou	15	20
5%	Magikarp	10	25
4%	Lombre	10	25
1%	Finneon	10	25

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Seaking	30	40
5%	Gyarados	40	55
4%	Seaking	20	50
1%	Seaking	20	50

## Lake Valor

Walking 

20%	Magmortar	65	10%	Arcanine	70	10%	Charizard	70
20%	Houndoom	65	10%	Typhlosion	70	10%	Typhlosion	75
5%	Rapidash	64	4%	Infemape	70	1%	Entei	75
5%	Camerupt	64	4%	Blaziken	70	1%	Entei	75

Time-dependent

Day only	Night only	Swams
10% Charizard	10% Blaziken	20% Lickitung
10% Infemape	10% Typhlosion	20% Lickitung

Dual Slot 

Ruby	Sapphire	Emerald
4% Lunatone	4% Solrock	4% Lunatone
4% Solrock	4% Lunatone	4% Solrock
Fire Red	Leaf Green	
4% Lunatone	4% Solrock	
4% Solrock	4% Lunatone	

PokéRadar 

10% Flareon	10% Flareon	1% Flareon	1% Flareon
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## Route 222

**Walking** 

20% Golduck <input type="text" value="72"/>	10% Delcatty <input type="text" value="75"/>	10% Kingler <input type="text" value="73"/>
20% Floatzel <input type="text" value="74"/>	10% Gardevoir <input type="text" value="72"/>	10% Crawdaunt <input type="text" value="72"/>
5% Gastrodon <input type="text" value="73"/>	4% Ambipom <input type="text" value="74"/>	1% Gastrodon <input type="text" value="72"/>
5% Roserade <input type="text" value="72"/>	4% Togekiss <input type="text" value="73"/>	1% Togekiss <input type="text" value="74"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Ampharos <input type="text"/>	10% Absol <input type="text"/>	20% Skitty <input type="text"/>
10% Togekiss <input type="text"/>	10% Ampharos <input type="text"/>	20% Skitty <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Mr. Mime <input type="text"/>	4% Mr. Mime <input type="text"/>	4% Mr. Mime <input type="text"/>
4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Mr. Mime <input type="text"/>	4% Mr. Mime <input type="text"/>	
4% Gastrodon <input type="text"/>	4% Gastrodon <input type="text"/>	

**PokéRadar** 

10% Ampharos <input type="text"/>	10% Togekiss <input type="text"/>	1% Ampharos <input type="text"/>	1% Togekiss <input type="text"/>
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## Sunshine City

**Surfing** 

Rate

		Min Lvl.	Max Lvl.
60%	Tentacruel <input type="text"/>	35 <input type="text"/>	45 <input type="text"/>
30%	Lapras <input type="text"/>	35 <input type="text"/>	45 <input type="text"/>
5%	Mantyke <input type="text"/>	30 <input type="text"/>	40 <input type="text"/>
4%	Lumineon <input type="text"/>	30 <input type="text"/>	40 <input type="text"/>
1%	Dragonair <input type="text"/>	35 <input type="text"/>	45 <input type="text"/>

**Old Rod** 

Rate

		Min Lvl.	Max Lvl.
60%	Psyduck <input type="text"/>	6 <input type="text"/>	0 <input type="text"/>
30%	Goldeen <input type="text"/>	3 <input type="text"/>	7 <input type="text"/>
5%	Magikarp <input type="text"/>	5 <input type="text"/>	10 <input type="text"/>
4%	Feebas <input type="text"/>	5 <input type="text"/>	10 <input type="text"/>
1%	Poliwirl <input type="text"/>	5 <input type="text"/>	10 <input type="text"/>

**Good Rod** 

Rate

		Min Lvl.	Max Lvl.
60%	Gyarados <input type="text"/>	77 <input type="text"/>	0 <input type="text"/>
30%	Tentacruel <input type="text"/>	75 <input type="text"/>	77 <input type="text"/>
5%	Milotic <input type="text"/>	75 <input type="text"/>	77 <input type="text"/>
4%	Lantum <input type="text"/>	75 <input type="text"/>	77 <input type="text"/>
1%	Sharpedo <input type="text"/>	75 <input type="text"/>	77 <input type="text"/>

**Super Rod** 

Rate

		Min Lvl.	Max Lvl.
60%	Gyarados <input type="text"/>	40 <input type="text"/>	0 <input type="text"/>
30%	Octillery <input type="text"/>	30 <input type="text"/>	40 <input type="text"/>
5%	Staryu <input type="text"/>	20 <input type="text"/>	40 <input type="text"/>
4%	Octillery <input type="text"/>	20 <input type="text"/>	50 <input type="text"/>
1%	Octillery <input type="text"/>	20 <input type="text"/>	50 <input type="text"/>

## Route 223

Surfing 

Rate

		Min Lvl.	Max Lvl.
60%	Lapras	80	82
30%	Milotic	80	82
5%	Gyarados	80	82
4%	Ludicolo	80	82
1%	Lumineon	80	82

Old Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Milotic	77	78
30%	Crawdaunt	77	78
5%	Cloyster	77	78
4%	Empoleon	77	78
1%	Ludicolo	77	78

Good Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Kabutops	80	0
30%	Milotic	79	80
5%	Tentacruel	79	80
4%	Gyarados	79	80
1%	Feraligatr	79	80

Super Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Tentacruel	88	0
30%	Seaking	77	88
5%	Seaking	77	88
4%	Seaking	77	88
1%	Seaking	77	88

## Pokémon League

Surfing 

Rate

		Min Lvl.	Max Lvl.
60%	Phione	77	77
30%	Manaphy	77	77
5%	Manaphy	77	77
4%	Phione	77	77
1%	Manaphy	77	77

Old Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Phione	77	0
30%	Manaphy	77	77
5%	Phione	77	77
4%	Manaphy	77	77
1%	Phione	77	77

Good Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Manaphy	77	0
30%	Manaphy	77	77
5%	Phione	77	77
4%	Phione	77	77
1%	Phione	77	77

Super Rod 

Rate

		Min Lvl.	Max Lvl.
60%	Manaphy	77	0
30%	Phione	77	77
5%	Phione	77	77
4%	Manaphy	77	77
1%	Manaphy	77	77

## Victory Road ~ 1F

**Walking** 

20%	Machamp	78	10%	Kangaskhan	79	10%	Tauros	78
20%	Alakazam	78	10%	Slaking	79	10%	Garchomp	78
5%	Gardevoir	78	4%	Electivire	79	1%	Mewtwo	85
5%	Gallade	78	4%	Magmortar	79	1%	Mewtwo	85

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Arcanine	10% Houndoom	20% Machamp
10% Typhlosion	10% Drapion	20% Alakazam

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Machoke	4% Machamp	4% Machamp
4% Medicham	4% Medicham	4% Medicham
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Machamp	4% Machamp	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Onix	10% Steelix	1% Machoke	1% Medicham
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## Victory Road ~ 2F

**Walking** 

20%	Golem	79	10%	Nidoqueen	80	10%	Steelix	80
20%	Mawile	79	10%	Nidoking	80	10%	Flygon	80
5%	Scizor	79	4%	Garchomp	80	1%	Sableye	82
5%	Hitmontop	79	4%	Aggron	80	1%	Lucario	85

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Donphan	10% Marowak	20% Hippowdon
10% Rhyperior	10% Gliscor	20% Rhyperior

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Machamp	4% Machamp	4% Machamp
4% Medicham	4% Medicham	4% Medicham
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Machamp	4% Machamp	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Onix	10% Steelix	1% Kadabra	1% Medicham
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## Victory Road ~ B1F

**Walking** 

20%	<input type="text" value="Foretress"/>	<input type="text" value="78"/>	10%	<input type="text" value="Dugtrio"/>	<input type="text" value="80"/>	10%	<input type="text" value="Empoleon"/>	<input type="text" value="80"/>
20%	<input type="text" value="Quagsire"/>	<input type="text" value="78"/>	10%	<input type="text" value="Feraligatr"/>	<input type="text" value="80"/>	10%	<input type="text" value="Salamence"/>	<input type="text" value="82"/>
5%	<input type="text" value="Magcargo"/>	<input type="text" value="80"/>	4%	<input type="text" value="Bronzong"/>	<input type="text" value="80"/>	1%	<input type="text" value="Swampert"/>	<input type="text" value="85"/>
5%	<input type="text" value="Bastiodon"/>	<input type="text" value="80"/>	4%	<input type="text" value="Torterra"/>	<input type="text" value="80"/>	1%	<input type="text" value="Metagross"/>	<input type="text" value="85"/>

**Time-dependent**

<b>Day only</b>		<b>Night only</b>		<b>Swams</b>	
10%	<input type="text" value="Porygon-z"/>	10%	<input type="text" value="Crobat"/>	20%	<input type="text" value="Ditto"/>
10%	<input type="text" value="Lucario"/>	10%	<input type="text" value="Toxicroak"/>	20%	<input type="text" value="Ditto"/>

**Dual Slot** 

<b>Ruby</b>		<b>Sapphire</b>		<b>Emerald</b>	
4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>
4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>
<b>Fire Red</b>		<b>Leaf Green</b>			
4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>		
4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>		

**PokéRadar** 

10%	<input type="text" value="Floatzel"/>	10%	<input type="text" value="Steelix"/>	1%	<input type="text" value="Machoke"/>	1%	<input type="text" value="Medicham"/>
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## Victory Road ~ 1F Back 1

**Walking** 

20%	<input type="text" value="Quagsire"/>	<input type="text" value="78"/>	10%	<input type="text" value="Azumarill"/>	<input type="text" value="79"/>	10%	<input type="text" value="Cradily"/>	<input type="text" value="80"/>
20%	<input type="text" value="Forretress"/>	<input type="text" value="78"/>	10%	<input type="text" value="Swalot"/>	<input type="text" value="79"/>	10%	<input type="text" value="Amaldo"/>	<input type="text" value="80"/>
5%	<input type="text" value="Rampardos"/>	<input type="text" value="80"/>	4%	<input type="text" value="Rampardos"/>	<input type="text" value="80"/>	1%	<input type="text" value="Aerodactyl"/>	<input type="text" value="82"/>
5%	<input type="text" value="Bastiodon"/>	<input type="text" value="80"/>	4%	<input type="text" value="Bastiodon"/>	<input type="text" value="80"/>	1%	<input type="text" value="Aerodactyl"/>	<input type="text" value="82"/>

**Time-dependent**

<b>Day only</b>		<b>Night only</b>		<b>Swams</b>	
10%	<input type="text" value="Lucario"/>	10%	<input type="text" value="Toxicroak"/>	20%	<input type="text" value="Machamp"/>
10%	<input type="text" value="Porygon-z"/>	10%	<input type="text" value="Crobat"/>	20%	<input type="text" value="Golem"/>

**Dual Slot** 

<b>Ruby</b>		<b>Sapphire</b>		<b>Emerald</b>	
4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>
4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>
<b>Fire Red</b>		<b>Leaf Green</b>			
4%	<input type="text" value="Machamp"/>	4%	<input type="text" value="Machamp"/>		
4%	<input type="text" value="Medicham"/>	4%	<input type="text" value="Medicham"/>		

**PokéRadar** 

10%	<input type="text" value="Onix"/>	10%	<input type="text" value="Steelix"/>	1%	<input type="text" value="Machoke"/>	1%	<input type="text" value="Medicham"/>
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## Victory Road ~ 1F Back 2

**Walking** 

20%	Exploud	82	10%	Glalie	82	10%	Machamp	83
20%	Golem	82	10%	Froslass	83	10%	Dusknoir	85
5%	Dugtrio	82	4%	Metagross	82	1%	Dragonite	86
5%	Metagross	83	4%	Garchomp	83	1%	Salamence	86

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Altaria	10% Weavile	20% Machamp
10% Flygon	10% Froslass	20% Floatzel

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Machamp	4% Machamp	4% Machamp
4% Medicham	4% Medicham	4% Medicham
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Machamp	4% Machamp	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Floatzel	10% Steelix	1% Machoke	1% Medicham
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## Victory Road ~ 1F Back 3

**Walking** 

20%	Kangaskhan	78	10%	Xatu	79	10%	Gengar	79
20%	Scizor	78	10%	Drifblim	79	10%	Banette	79
5%	Mismagius	79	4%	Mismagius	79	1%	Dusknoir	80
5%	Absol	79	4%	Spiritomb	80	1%	Dusknoir	80

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Castform	10% Mightyena	20% Machamp
10% Altaria	10% Shedinja	20% Graveler

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Machamp	4% Machamp	4% Machamp
4% Medicham	4% Medicham	4% Medicham
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Machamp	4% Machamp	
4% Medicham	4% Medicham	

**PokéRadar** 

10% Onix	10% Steelix	1% Machoke	1% Medicham
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## Route 224

**Walking** 

20%	Beautifly	▼	80	↕	10%	Victreebel	▼	81	↕	10%	Heracross	▼	85	↕
20%	Bellossom	▼	80	↕	10%	Tropius	▼	82	↕	10%	Rapidash	▼	85	↕
5%	Venusaur	▼	85	↕	4%	Torterra	▼	85	↕	1%	Shaymin	▼	90	↕
5%	Meganium	▼	85	↕	4%	Sceptile	▼	85	↕	1%	Torterra	▼	85	↕

**Time-dependent**

Day only		Night only		Swams				
10%	Sunflora	▼	10%	Venomoth	▼	20%	Natu	▼
10%	Roserade	▼	10%	Shiftry	▼	20%	Natu	▼

**Dual Slot** 

Ruby		Sapphire		Emerald				
4%	Floatzel	▼	4%	Floatzel	▼	4%	Shuckle	▼
4%	Beautifly	▼	4%	Beautifly	▼	4%	Shuckle	▼
Fire Red		Leaf Green						
4%	Floatzel	▼	4%	Floatzel	▼			
4%	Beautifly	▼	4%	Beautifly	▼			

**PokéRadar** 

10%	Dusclops	▼	10%	Dusclops	▼	1%	Duskull	▼	1%	Duskull	▼
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## Turnback Cave

**Walking** 

20%	Golbat	▼	85	↕	10%	Banette	▼	86	↕	10%	Aggron	▼	87	↕
20%	Bronzong	▼	87	↕	10%	Absol	▼	87	↕	10%	Luxray	▼	87	↕
5%	Gengar	▼	85	↕	4%	Chimecho	▼	44	↕	1%	Unown	▼	88	↕
5%	Dusclops	▼	85	↕	4%	Bronzong	▼	87	↕	1%	Houndoom	▼	88	↕

**Time-dependent**

Day only		Night only		Swams				
10%	Haunter	▼	10%	Haunter	▼	20%	Golbat	▼
10%	Golbat	▼	10%	Golbat	▼	20%	Bronzong	▼

**Dual Slot** 

Ruby		Sapphire		Emerald				
4%	Solrock	▼	4%	Lunatone	▼	4%	Bronzor	▼
4%	Solrock	▼	4%	Lunatone	▼	4%	Bronzong	▼
Fire Red		Leaf Green						
4%	Bronzor	▼	4%	Bronzor	▼			
4%	Bronzong	▼	4%	Bronzong	▼			

**PokéRadar** 

10%	Haunter	▼	10%	Bronzong	▼	1%	Bronzor	▼	1%	Bronzong	▼
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## Route 225

**Walking** 

20% Staraptor <input type="text" value="80"/>	10% Persian <input type="text" value="82"/>	10% Ambipom <input type="text" value="81"/>
20% Kecleon <input type="text" value="80"/>	10% Kangaskhan <input type="text" value="82"/>	10% Lopunny <input type="text" value="81"/>
5% Tauros <input type="text" value="82"/>	4% Machop <input type="text" value="82"/>	1% Scizor <input type="text" value="82"/>
5% Miltank <input type="text" value="82"/>	4% Kecleon <input type="text" value="82"/>	1% Pidgeot <input type="text" value="82"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Purugly <input type="text"/>	10% Honchkrow <input type="text"/>	20% Makuhita <input type="text"/>
10% Chatot <input type="text"/>	10% Ursaring <input type="text"/>	20% Makuhita <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Fearow <input type="text"/>	4% Fearow <input type="text"/>	4% Fearow <input type="text"/>
4% Raticate <input type="text"/>	4% Raticate <input type="text"/>	4% Raticate <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Fearow <input type="text"/>	4% Fearow <input type="text"/>	
4% Raticate <input type="text"/>	4% Raticate <input type="text"/>	

**PokéRadar** 

10% Primeape <input type="text"/>	10% Mankey <input type="text"/>	1% Primeape <input type="text"/>	1% Mankey <input type="text"/>
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## Route 226(Grass)

**Walking** 

20% Fearow <input type="text" value="87"/>	10% Exeggutor <input type="text" value="87"/>	10% Girafarig <input type="text" value="85"/>
20% Doduo <input type="text" value="88"/>	10% Breloom <input type="text" value="87"/>	10% Arcanine <input type="text" value="86"/>
5% Snorlax <input type="text" value="87"/>	4% Clefable <input type="text" value="87"/>	1% Torterra <input type="text" value="89"/>
5% Lickilicky <input type="text" value="86"/>	4% Wigglytuff <input type="text" value="87"/>	1% Infemape <input type="text" value="89"/>

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Cherim <input type="text"/>	10% Noctowl <input type="text"/>	20% Krabby <input type="text"/>
10% Ludicolo <input type="text"/>	10% Mightyena <input type="text"/>	20% Krabby <input type="text"/>

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Fearow <input type="text"/>	4% Fearow <input type="text"/>	4% Fearow <input type="text"/>
4% Raticate <input type="text"/>	4% Raticate <input type="text"/>	4% Raticate <input type="text"/>
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Fearow <input type="text"/>	4% Fearow <input type="text"/>	
4% Raticate <input type="text"/>	4% Raticate <input type="text"/>	

**PokéRadar** 

10% Primeape <input type="text"/>	10% Primeape <input type="text"/>	1% Mankey <input type="text"/>	1% Mankey <input type="text"/>
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## Route 226(Water)

Surfing 

Rate 20

		Min Lvl.	Max Lvl.
60%	Whiscash	77	88
30%	Fearow	77	88
5%	Fearow	77	88
4%	Fearow	77	88
1%	Fearow	77	88

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Mantine	88	0
30%	Lantum	77	88
5%	Gyarados	77	88
4%	Cloyster	77	88
1%	Lumineon	77	88

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Mantine	88	0
30%	Kingler	77	88
5%	Gyarados	77	88
4%	Milotic	77	88
1%	Relicanth	77	88

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Gyarados	88	0
30%	Lantum	77	88
5%	Lantum	77	88
4%	Lantum	77	88
1%	Lantum	77	88

## Route 227(Grass)

Walking 

20%	Rhydon	91	10%	Weezing	92	10%	Gliscor	92
20%	Camerupt	91	10%	Spinda	92	10%	Camerupt	92
5%	Magcargo	93	4%	Flareon	94	1%	Charizard	95
5%	Zangoose	93	4%	Seviper	94	1%	Rhyperior	95

Time-dependent

Day only	Night only	Swams
10% Porygon-z	10% Umbreon	20% Spinda
10% Castform	10% Skuntank	20% Spinda

Dual Slot 

Ruby	Sapphire	Emerald
4% Camerupt	4% Camerupt	4% Gligar
4% Rhydon	4% Rhydon	4% Gligar
Fire Red	Leaf Green	
4% Camerupt	4% Magmar	
4% Rhydon	4% Magby	

PokéRadar 

10% Torkoal	10% Camerupt	1% Torkoal	1% Camerupt
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## Route 227(Water)

Surfing  Rate 10

		Min Lvl.	Max Lvl.
60%	Quagsire	77	88
30%	Whiscash	77	88
5%	Kabutops	77	88
4%	Omastar	77	88
1%	Corsola	77	88

Old Rod  Rate 25

		Min Lvl.	Max Lvl.
60%	Luvdisc	90	91
30%	Whiscash	90	92
5%	Wailord	92	93
4%	Crawdaunt	93	94
1%	Gorebyss	95	95

Good Rod  Rate 50

		Min Lvl.	Max Lvl.
60%	Luvdisc	90	91
30%	Whiscash	90	92
5%	Quagsire	92	93
4%	Relicanth	93	94
1%	Huntail	95	95

Super Rod  Rate 75

		Min Lvl.	Max Lvl.
60%	Quagsire	88	0
30%	Whiscash	77	88
5%	Whiscash	77	88
4%	Whiscash	77	88
1%	Whiscash	77	88

## Route 228(Grass)

Walking 

20%	Dugtrio	93	10%	Nidoqueen	93	10%	Flygon	93
20%	Cactume	93	10%	Nidoking	93	10%	Claydol	93
5%	Shuckle	94	4%	Sandslash	95	1%	Magnezone	96
5%	Skamory	94	4%	Rhyperior	95	1%	Metagross	96

Time-dependent

Day only	Night only	Swams
10% Donphan	10% Cactume	20% Beldum
10% Flygon	10% Marowak	20% Beldum

Dual Slot 

Ruby	Sapphire	Emerald
4% Diglett	4% Diglett	4% Diglett
4% Flygon	4% Flygon	4% Flygon
Fire Red	Leaf Green	
4% Diglett	4% Sandshrew	
4% Flygon	4% Sandshrew	

PokéRadar 

10% Flygon	10% Vibrava	1% Flygon	1% Flygon
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## Route 228(Water)

Surfing  Rate 6

		Min Lvl.	Max Lvl.
60%	Qwilfish	94	94
30%	Omastar	94	94
5%	Kingler	94	94
4%	Gastrodon	94	94
1%	Whiscash	94	94

Old Rod  Rate 25

		Min Lvl.	Max Lvl.
60%	Seaking	94	94
30%	Gastrodon	94	94
5%	Kabutops	94	94
4%	Feraligatr	94	94
1%	Octillery	94	94

Good Rod  Rate 50

		Min Lvl.	Max Lvl.
60%	Whiscash	94	94
30%	Mantine	94	94
5%	Kingler	94	94
4%	Blastoise	94	94
1%	Relicanth	94	94

Super Rod  Rate 75

		Min Lvl.	Max Lvl.
60%	Whiscash	88	0
30%	Quagsire	77	88
5%	Quagsire	77	88
4%	Quagsire	77	88
1%	Quagsire	77	88

## Route 229(Grass)

Walking 

20%	Beedrill	82	10%	Masquerain	83	10%	Swellow	82
20%	Butterfree	82	10%	Kricketune	84	10%	Manectric	82
5%	Primeape	84	4%	Heracross	83	1%	Torterra	82
5%	Scizor	84	4%	Pinsir	84	1%	Sceptile	82

Time-dependent

Day only	Night only	Swams
10% Pinsir	10% Ariados	20% Pidgey
10% Yanmega	10% Ninjask	20% Pidgey

Dual Slot 

Ruby	Sapphire	Emerald
4% Seedot	4% Lotad	4% Pineco
4% Nuzleaf	4% Lombre	4% Forretress
Fire Red	Leaf Green	
4% Weepinbell	4% Weepinbell	
4% Gloom	4% Gloom	

PokéRadar 

10% Venomoth	10% Venonat	1% Venomoth	1% Venonat
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## Route 229(Water)

Surfing 

Rate 6

		Min Lvl.	Max Lvl.
60%	Masquerain	82	82
30%	Beautifly	82	83
5%	Beautifly	82	82
4%	Beautifly	82	82
1%	Beautifly	82	82

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Qwilfish	88	0
30%	Luvdisc	77	88
5%	Luvdisc	77	88
4%	Luvdisc	77	88
1%	Luvdisc	77	88

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Qwilfish	88	0
30%	Luvdisc	77	88
5%	Luvdisc	77	88
4%	Luvdisc	77	88
1%	Luvdisc	77	88

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Qwilfish	88	0
30%	Luvdisc	77	88
5%	Luvdisc	77	88
4%	Luvdisc	77	88
1%	Luvdisc	77	88

## Resort Area

Surfing 

Rate 10

		Min Lvl.	Max Lvl.
60%	Golduck	40	50
30%	Golduck	40	50
5%	Golduck	45	55
4%	Golduck	45	55
1%	Golduck	45	55

Old Rod 

Rate 25

		Min Lvl.	Max Lvl.
60%	Magikarp	6	0
30%	Psyduck	3	7
5%	Poliwag	5	10
4%	Ditto	5	10
1%	Dratini	5	10

Good Rod 

Rate 50

		Min Lvl.	Max Lvl.
60%	Magikarp	20	0
30%	Goldeen	15	20
5%	Staryu	10	25
4%	Feebas	10	25
1%	Totodile	10	25

Super Rod 

Rate 75

		Min Lvl.	Max Lvl.
60%	Gyarados	40	0
30%	Seaking	30	40
5%	Gyarados	40	55
4%	Seaking	20	50
1%	Seaking	20	50

## Route 230(Grass)

**Walking** 

20%	Tauros	81	10%	Plusle	83	10%	Zangoose	82
20%	Bibarel	81	10%	Minun	83	10%	Seviper	82
5%	Feraligatr	85	4%	Empoleon	85	1%	Empoleon	85
5%	Blastoise	85	4%	Swampert	85	1%	Swampert	85

**Time-dependent**

<b>Day only</b>	<b>Night only</b>	<b>Swams</b>
10% Ampharos	10% Raichu	20% Corsola
10% Swalot	10% Absol	20% Corsola

**Dual Slot** 

<b>Ruby</b>	<b>Sapphire</b>	<b>Emerald</b>
4% Floatzel	4% Floatzel	4% Floatzel
4% Floatzel	4% Floatzel	4% Floatzel
<b>Fire Red</b>	<b>Leaf Green</b>	
4% Floatzel	4% Floatzel	
4% Floatzel	4% Floatzel	

**PokeRadar** 

10% Togetic	10% Togepi	1% Togetic	1% Togetic
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## Route 230(Water)

**Surfing** 

Rate 20

		Min Lvl.	Max Lvl.
60%	Golduck	77	88
30%	Floatzel	77	88
5%	Mantine	77	88
4%	Tentacruel	77	88
1%	Crobat	77	88

**Old Rod** 

Rate 25

		Min Lvl.	Max Lvl.
60%	Octillery	88	0
30%	Wailord	77	88
5%	Sharpedo	77	88
4%	Sharpedo	77	88
1%	Sharpedo	77	88

**Good Rod** 

Rate 50

		Min Lvl.	Max Lvl.
60%	Octillery	88	0
30%	Wailord	77	88
5%	Sharpedo	77	88
4%	Sharpedo	77	88
1%	Sharpedo	77	88

**Super Rod** 

Rate 75

		Min Lvl.	Max Lvl.
60%	Octillery	88	0
30%	Wailord	77	88
5%	Sharpedo	77	88
4%	Sharpedo	77	88
1%	Sharpedo	77	88

## Stark Mountain (Outside)

**Walking** 

20%	Magmortar	▼	90	↕	10%	Medicham	▼	90	↕	10%	Primeape	▼	89	↕
20%	Machop	▼	90	↕	10%	Xatu	▼	89	↕	10%	Rapidash	▼	89	↕
5%	Hitmonlee	▼	90	↕	4%	Hitmontop	▼	89	↕	1%	Blaziken	▼	93	↕
5%	Electivire	▼	90	↕	4%	Hitmonchan	▼	89	↕	1%	Infemape	▼	93	↕

**Time-dependent**

Day only		Night only		Swams				
10%	Lucario	▼	10%	Drapion	▼	20%	Flareon	▼
10%	Mr. Mime	▼	10%	Weezing	▼	20%	Rapidash	▼

**Dual Slot** 

Ruby		Sapphire		Emerald				
4%	Camerupt	▼	4%	Camerupt	▼	4%	Gligar	▼
4%	Rhydon	▼	4%	Rhydon	▼	4%	Gligar	▼
Fire Red		Leaf Green						
4%	Camerupt	▼	4%	Magmar	▼			
4%	Rhydon	▼	4%	Magby	▼			

**PokéRadar** 

10%	Flareon	▼	10%	Flareon	▼	1%	Flareon	▼	1%	Flareon	▼
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## Stark Mountain (Entrance)

**Walking** 

20%	Golem	▼	82	↕	10%	Zangoose	▼	84	↕	10%	Magcargo	▼	83	↕
20%	Camerupt	▼	82	↕	10%	Grumpig	▼	84	↕	10%	Rapidash	▼	83	↕
5%	Weezing	▼	85	↕	4%	Infemape	▼	85	↕	1%	Charizard	▼	85	↕
5%	Arcanine	▼	85	↕	4%	Blaziken	▼	85	↕	1%	Typhlosion	▼	85	↕

**Time-dependent**

Day only		Night only		Swams				
10%	Blaziken	▼	10%	Houndoom	▼	20%	Graveler	▼
10%	Arcanine	▼	10%	Sableye	▼	20%	Magcargo	▼

**Dual Slot** 

Ruby		Sapphire		Emerald				
4%	Golem	▼	4%	Golem	▼	4%	Golem	▼
4%	Slugma	▼	4%	Slugma	▼	4%	Slugma	▼
Fire Red		Leaf Green						
4%	Golem	▼	4%	Magmar	▼			
4%	Slugma	▼	4%	Magby	▼			

**PokéRadar** 

10%	Magcargo	▼	10%	Weezing	▼	1%	Geodude	▼	1%	Slugma	▼
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## Stark Mountain (Interior)

Walking 

20%	<input type="text" value="Golem"/>	<input type="text" value="93"/>	10%	<input type="text" value="Camerupt"/>	<input type="text" value="93"/>	10%	<input type="text" value="Dunsparce"/>	<input type="text" value="93"/>
20%	<input type="text" value="Magcargo"/>	<input type="text" value="93"/>	10%	<input type="text" value="Weezing"/>	<input type="text" value="93"/>	10%	<input type="text" value="Solrock"/>	<input type="text" value="93"/>
5%	<input type="text" value="Hitmonchan"/>	<input type="text" value="94"/>	4%	<input type="text" value="Salamence"/>	<input type="text" value="95"/>	1%	<input type="text" value="Houndoom"/>	<input type="text" value="96"/>
5%	<input type="text" value="Magmortar"/>	<input type="text" value="94"/>	4%	<input type="text" value="Rhyperior"/>	<input type="text" value="95"/>	1%	<input type="text" value="Moltres"/>	<input type="text" value="96"/>

Time-dependent

Day only		Night only		Swams	
10%	<input type="text" value="Solrock"/>	10%	<input type="text" value="Lunatone"/>	20%	<input type="text" value="Rhyperior"/>
10%	<input type="text" value="Rhyperior"/>	10%	<input type="text" value="Gliscor"/>	20%	<input type="text" value="Rhyperior"/>

Dual Slot 

Ruby		Sapphire		Emerald	
4%	<input type="text" value="Golem"/>	4%	<input type="text" value="Golem"/>	4%	<input type="text" value="Golem"/>
4%	<input type="text" value="Slugma"/>	4%	<input type="text" value="Slugma"/>	4%	<input type="text" value="Slugma"/>
Fire Red		Leaf Green			
4%	<input type="text" value="Golem"/>	4%	<input type="text" value="Magmortar"/>		
4%	<input type="text" value="Slugma"/>	4%	<input type="text" value="Magmortar"/>		

PokéRadar 

10%	<input type="text" value="Magcargo"/>	10%	<input type="text" value="Weezing"/>	1%	<input type="text" value="Geodude"/>	1%	<input type="text" value="Slugma"/>
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